

Secrets Vol 1 – GEOSynths.

Thanks for purchasing Secrets Vol 1 for the Arturia POLYBRUTE, I'm sure you'll agree it's a fantastic Synthesizer. All 96 Patches are original and made from INIT Patches and contain both A and B States, as well as having Controllers assigned.

I've designed a range of Sounds that I'm sure you'll be able to use in your Music, tweak to your own taste and learn from some of the techniques I've used. While it is a total of 96 sounds, in fact it is actually a lot more as of course there is the A and B layers.

Some of the A and B states are completely different, only sharing the same FX and Parameters that can't be split up. I've mainly kept with Single Layers as you get to maximise the Polyphony, however there are a few Splits and a couple of Layered Sounds.

Some of them use the Arpeggiator, the Sequencer and the combination of both, which can be played by the left hand (Sequences). I've assigned Controllers to the majority of the Patches, however some may not action until you're in Layer B for example. Some of them use the Z Axis of the Morphee, however a lot of them don't as it's not a preferred Controller.

Hopefully you'll have fun with these Sounds and of course, if you do any Music with them, then please let me know, it's great to hear how people use them in their Compositions.

Jamie
GEOSynths

Observations.

I have noticed that sometimes you have to press the Patch a second time for it to load in properly.

It's quite an expressive Synth with lots of dynamics, so some Patches may sound louder than others. I did look at them with a Level Meter, however once a Controller adds resonance or opens the Filter, it can radically change Volume.

Morph glitches in the middle, so couldn't see how to get round that.

Installation

You must use Polybrute Connect to transfer the Patches over to the Polybrute as there is no way (currently) to use SYSEX on the Polybrute itself.

Arturia - <https://www.arturia.com/products/hardware-synths/polybrute/overview>

I made the Patches on the Hardware in a certain order and then transferred them to Polybrute Connect. There are 2 ways you can load in the Patches.

Import Project.

The Project contains the Factory Patches and the Bank Secrets Vol 1, which is in Bank 8. If you send this to the Polybrute it will overwrite every Patch on the Synth, so make sure you back up before doing this.

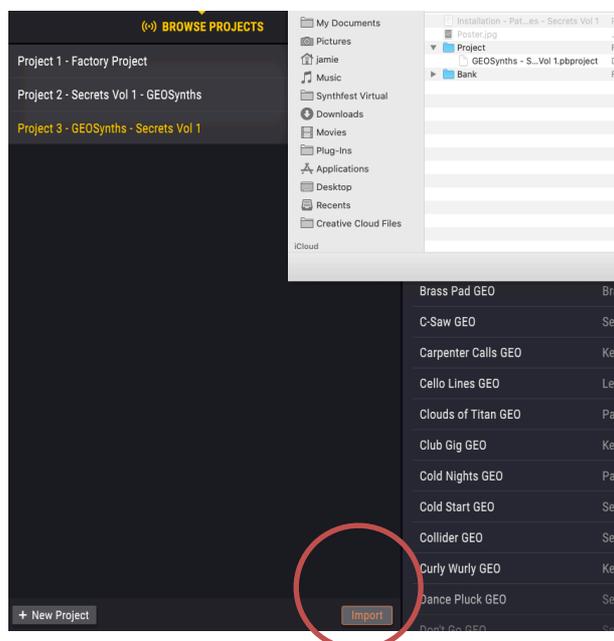
Doing it this way will ensure the Patches in Bank 8 will be in the order that I created them.

1. Start Polybrute Connect. If working correctly you will see a representation of your Synth with all the Knobs and Buttons. At the top left you will see an image of 4 Lines with 1 of them slanted. Press this to open up the “Preset Browser”

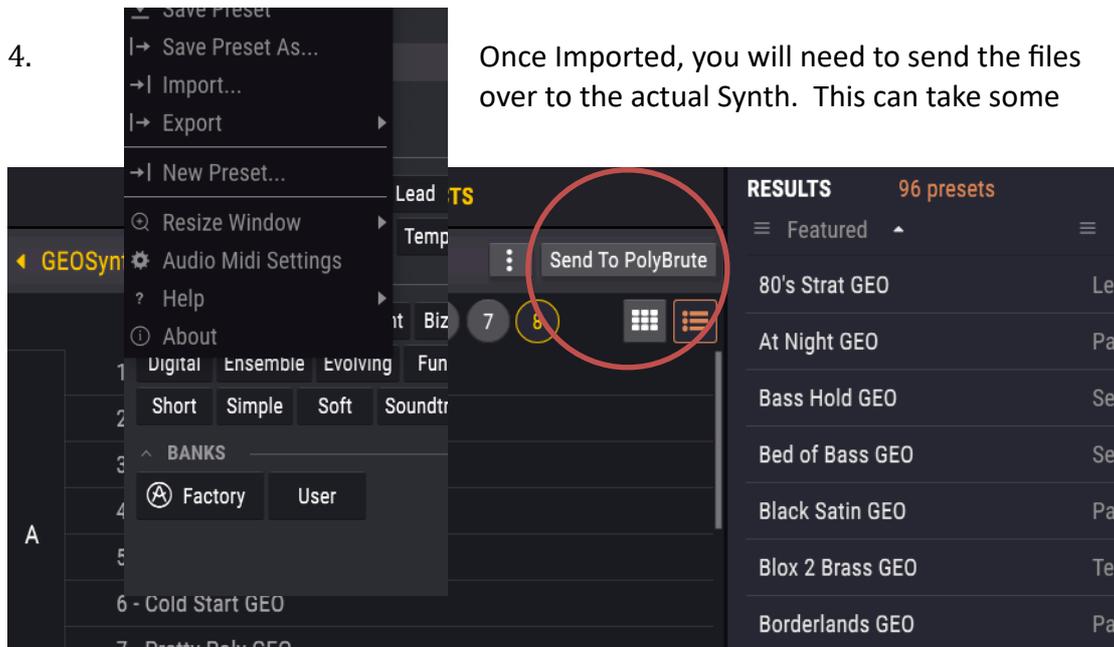


2. Press “Browse Projects” and select “Import” at the bottom right.

3. Find the file you downloaded and open the Folder “Project”. Import the file “GEOSynths - Secrets Vol 1.pbproject”



4.



Once Imported, you will need to send the files over to the actual Synth. This can take some

time.

5. The Factory Patches will be in Banks 1 to 4 and Secrets Vol 1 will be in Bank 8.

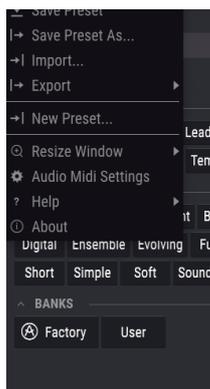
Import Bank

The Import Bank is different in that it will only Import the Patches in Secrets Vol 1, though they will not be in the order that they were made, That may not be a problem and all 96 Patches are tagged.

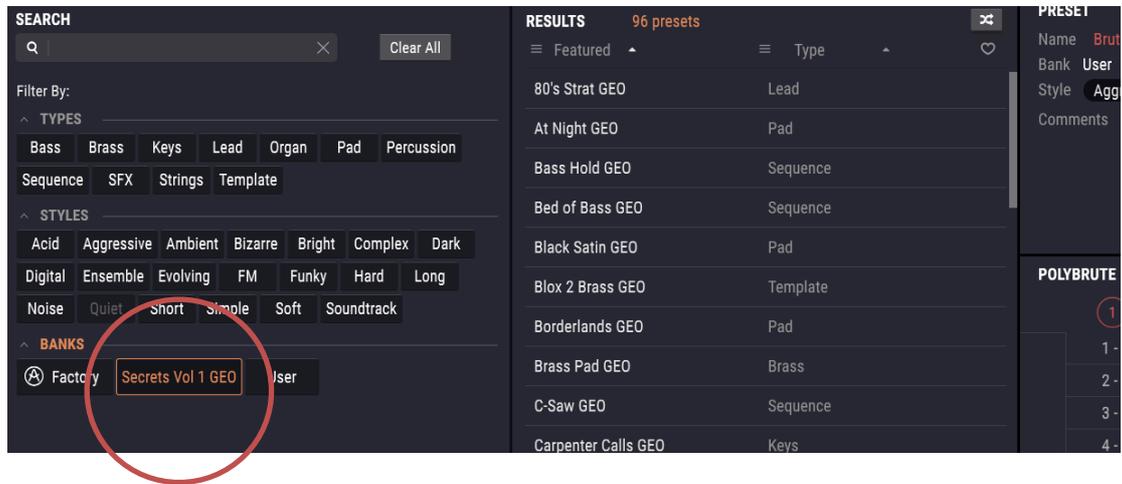
1. Go to the top left corner where it says "Polybrute Connect". Press this and it will open a Drop Down Menu.



2. Select "Import" from the Menu.

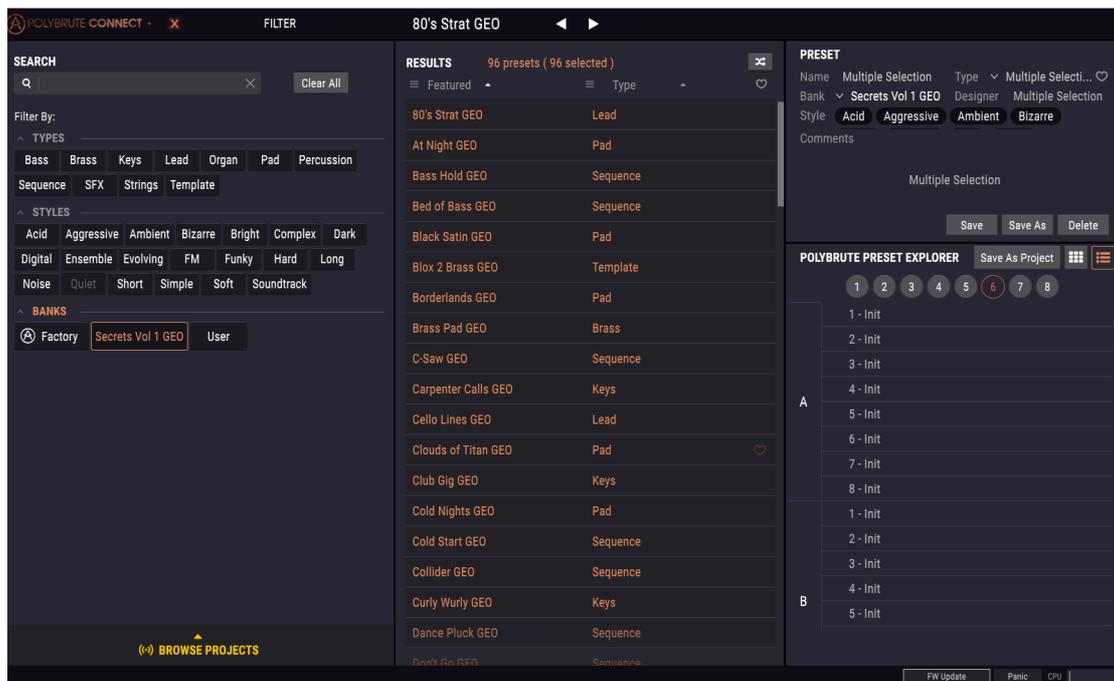


3. In the Files you downloaded, find the Folder “Bank” open it up and Import the File “Secrets Vol 1 GEOSynths.pbx”. It will now Import these into Polybrute Connect.



4. In the “Results” section in the middle you can see all 96 Patches, order them how you like and test them out. Each time you select a Patch it will send it to the Synth itself and you can play it. The Patches though will only be stored in the Software/ Computer, not the Synth itself.

5. To send to the Synth itself, select all 96 Patches by selecting the first Patch, hold down “Shift” and while holding it down, scroll to the last Patch and select it. All 96 Patches should now change colour to “Orange”



6. On the right (which represents the actual Hardware) select and Empty Bank and then Drag Over the Patches to the Empty Bank. Once released it will show a “Green Line” with the message that it is sending. They will now be in the order you had them in Polybrute Connect.

Patch Name	Type	Description
Secrets & Lies GEO	Motion Pad	Rough Sounding Pad with a slow sweep, which builds to reveal the Shimmer. Ribbon will open and close the Filter. Morph to a darker, modulated Pad.
Runner GEO	Lead	Epic CS80 type of Brass. Very Bold with Modulation from AT and Pitch from Ribbon. Morph to alternative.
Nexus 6 GEO	Pad	Great, 2 Filter Sweep with lots of tonal changes. AT slightly reduces the Filter, Morph to subtle tone.
Shores of Orion GEO	Pads	Very bold Pad with lots of subtle phasing and movement. Quick Modulation slowly builds up in pace. Deeper tone with Morph.
Double Trouble GEO	Bass	Great Bass, almost like the FM “Lately Bass” though if you use the Morph, you’ll get a completely different type of Bass with MW extending the Decay Filter a little.
Cold Start GEO	Arp	Subdued, driving Arp with lots of movement and expression with AT. Ribbon adds some Shimmer and MW brightens it all up. Morph gives a new Sound.
Pretty Poly GEO	Synth	Very cutting Poly Synth Sound with Vibrato and Filter opening with AT. Ribbon controls the Filter a little more. MW/Morph changes to a 5th.
Mini Mogul GEO	Lead	Great, juicy Moog style Lead with lots of expression under your Fingers. Ribbon slightly changes the Filter and MW opens up the pitch of the Unison mode, great for low down. Morph gives a variation which is slightly more vocal.
Guitar Classics GEO	Instrument	A very convincing Acoustic Guitar, which is dry at first, however use the Morph to get an effected version. MW changes the Guitar tone and Ribbon bends the String.
Borderlands GEO	Pad	Cool Pad with a “reverse” effect which changes in speed. MW darkens the Sound. Morph to a different tone.

Vox Humana GEO	Strings	Not a bad version of the classic sound. Morphs to an alternative.
Tines of Time GEO	Arp	Cool Arp with subtle changes over time and dotted 8th Delays. Ribbon changes OSC1 Pitch an octave. MW introduces a different pattern and Layer B is a different tone.
New Realms GEO	Motion Pad	Broken up Pad with great texture and movement. Slight changes with the Controllers. Alternate on Morph and added modulation.
False Prophet GEO	Synth	Not a million miles away from the classic Prophet 5, even has the odd Pitch issue :) Morph gives it a nice Hollow sound which was also prominent in the 80's.
Collider GEO	Arp	Dull Pattern which quickly builds then dies away to reveal the Delay's. MW and Ribbon will brighten the tone and Morph provides a richer sound.
Time Gone By GEO	Synth	Synth Pad that sounds great with lots of expression and movement. AT will drop the Filter to hear it build up. MW adds a Digital quality to it. Morph turns it more into a Brass Pad.
Cold Nights GEO	Pad	Low frequency Pad going through Notch Filtering. Brightens with MW and Morph becomes very brittle.
Smoky Rhodes GEO	Keys	Very convincing Rhodes EP. AT gives stereo panning. Ribbon adds a touch of Room and MW some tremolo. Morph Amps it up a bit :)
Brass Pad GEO	Brass	Great Brass Pad, very rich and warm. MW opens up the Filter and Morph is a modulated alternative.
Revolutions GEO	Lead	Some crazy tones and colours in this one. MW brightens it up and Morph thins it out.
Solo Lines GEO	Lead	A simple yet very expressive Lead with Ribbon adding some resonance. Morph turns it into a very raspy Trumpet.
Ultimate Pad GEO	Pad	Just a beautiful, warm Pad with a touch of expression with AT and Ribbon. MW opens up the Filter, suggest you do it in stages. Morph turns it into more of a sweeping pad. Glorious Sound!
Solid Pluck GEO	Sequence	Chordal Sequence when played on the left. Use the Ribbon to quickly open the Filter and AT for a touch of resonance. MW changes the Decay stage and Morph gives a reverse effect.

Tibetan Nights GEO	Lead	Lovely, Ambient Flute. Lot son tone when using the Morph.
Glitch In Time GEO	Arp	Effected Arp, sounds a little like Daft Punk. Lots of tonal changes with the controllers. Morph adds some extra bits :)
In Yo Face Bass GEO	Bass	Nice and polite Bass at first, but use the Morph to get some heavy nastiness.
At Night GEO	Pad	Percussive Pad that slowly opens to a fizz. Controllers and Morph slowly and subtly change the tone.
Rusty Nails GEO	Sequence	Heavily effected Sync. This has lots of tonal changes, however Morph tames it :) MW and Ribbon make it go wild!
Swept Aside GEO	Strings	This is beautiful, just play a Chord and then add octave root notes...Heaven! MW brings in LFO and Morph increases the depth of the sweep.
Rolling Thunder GEO	Lead	This is a great FM Lead with lots of bubbling texture. MW adds an LFO rhythm.
Terminal GEO	Keys	Subdued Keys, great fro dark passages and Ambient Music. Morph adds a digital quality to it.
Clouds of Titan GEO	Pad	You'll find a lot of Pads here, can't help it. This is glorious and really shoes off the point of having 2 Filters. Morph adds some weird "particles" and changes with other Controllers.
Solina Sings GEO	Strings	I love String Synths and this one isn't too shabby. Has that old, crackly vibe to it. Ribbon brightens it up a little. Morph gives an alternative.
Metallix GEO	Keys	digital sounding Patch, almost like an old D50. MW changes the tone and Morph changes it even more.
Winter Comes GEO	Motion Pad	Cold, digital sounding Pad with a short quivering. Morph gives it a hard attack.
Theorem GEO	Pad	Awesome Synced Pad for a great meandering tone. FM texture gives it a lot more as well with subtle changes with the Morph. A delight.
Don't Go GEO	Split	Yazoo Spit, I always do this, is a great test. Slight bit of phasing, but hey. Bass on the left, Lead to the right.
Old Smoky GEO	Organ	Great Organ, quite dirty with a touch of Pan with AT. Chorus with the Ribbon and Leslie FX with MW. Bit of drawbar action with Morph.
Leap of Faith GEO	Motion Pad	Thick, treacle texture with this Pad with a touch of phasing and lots of movement, especially with the controllers.

Solo Sax GEO	Instrument	This one surprised me...I get it, you may not like Sax Sounds, but it blew me away at how good it pulled it off, I mean, it's an analog Synth! Hence leaving it in.
Vintage Lives GEO	Pad	Thick and with lots of Bass, this is a lovely Poly with a great Pad on the Morph.
Into Focus GEO	Strings	A great wiry StringPad with a great amount of Fizz moving through Notch. Morph and MW search though it more.
Rotary Lead GEO	Lead	Great high-pass/Band Pass Filtered Lead with a lot of juicy resonance. Touch of distortion with Morph.
Quantum Rift GEO	Pad	Nice slow builder with lots of warmth. Has some digital qualities to it as well.
Exoplanets GEO	Sequence	Cool Arp with a "skippy" quality to it and phasing. Ribbon opens up the Sync quality and MW changes Decay. Different tone with Morph.
Silk n' Sweep GEO	Pad	This is just awesome, one of my fav's :) Just play a sad chord and leave it...ok, maybe press the AT a bit to speed up the LFO. Morph makes it a bit evil :/
Syncing Feeling GEO	Lead	Great cutting Lead with lots of tone. AT brings it out even more. Darker tone with the Morph.
Drumbrute GEO	Percussion	Great Percussion/Drum Sequence. Morph smooths it out a bit.
Carpenter Calls GEO	Keys	Another big 80's Sound with Saw on A and Squares on B. Vibrato with AT.
Undercurrent GEO	Keys	Glassy type of EP with resonance, which becomes a StringPad when Morphing.
LA2049 GEO	SFX	Vangelis style, deep rumble with noise. Use MW for Filtered "Dust".
Running Man GEO	Bass	Great 80's style Bass, which is big, bold and lots of chorus. MW adds delay and Morph shortens it.
Vinyl Keys GEO	Keys	Cool EP which is slightly Warped, maybe got too close to the Heater.
Phantasm GEO	Strings	Beautiful StringPad with lots of texture and slow movement through the Filters. LFO break the sound up a little when using MW and Morphing.
Rezonate GEO	Sequence	Hard, Flanging type of sound with pronounced resonance in the low mids. Ribbon brings out the top end. MW brings out the mids and Morph blends.

Blox 2 Brass GEO	Instrument	No head what I was thinking, but somehow from making a "Wooden Block" it became a Brass sound with the Morph. MW changes Blox tone.
What Lies Below GEO	Lead	Cute, bright Lead which sounds great with AT and then HP via the MW. Fun starts with the Morph...That's Nasty!
Looking Glass GEO	Arp	Yes, it was an experiment with the LFO's, well with everything really. 10 out of 10 if you use this in a Track :)
OBsession GEO	Keys	Very OB-Xa type of Sound which...Well, it was all Squares in the 80's :) Becomes a Pad with Morph.
Juicy Split GEO	Lead	I like making Bass and Lead Splits, it's great to just Jam out a little. AT has Filtering and LFO/Vibrato. Not a lot of Controller added as you should have your Hands full :)
LA Bounced GEO	Keys	Not the place, but 'Linear Arithmetic'...Sounds very Digital. Morph creates a Pad which swells.
Heaven on Earth GEO	Keys	Ahh...A nice ambient Bell, great for melodies but wait, move the Ribbon to the right for some Glassy Pad action. Morph for a darker Pad.
C-Saw GEO	Arp	Fast modulated Arp with great changing tone. Morph for brighter tone and stereo.
Black Satin GEO	Pad	I think this is the one, the one I love the most. Big Chord opens up the frequencies for the shimmer to take over. Notch Filter kicks in with the Morph.
Cello Lines GEO	Lead	Half decent Cello on the left, you can almost hear the Wood. Simple ensemble on the right.
Down The Sync GEO	Lead	Rough and ready Sync Lead which as an 8th rhythm with the MW. Morph turns it into a more normal Lead.
Secrets GEO	Pads	Great this one, I love the slow, swirly movement of it :)
Bass Hold GEO	Sequence	Another great, "Amped" Bass. AT for Vibrato, Ribbon for Filter and Morph for a more subdued Bass.
80's Strat GEO	Instrument	A jiggly jangly 80's Guitar, sort of thing Prince may have used. AT to "Bend the Strings" and MW to change the tone...Then Morph for a weird Organ.
Dance Pluck GEO	Sequence	4 Chord sequence with changes over time. Controllers change it even more.

Riverside GEO	Motion Pad	Thin Pad but with a nice texture to it. Tonal changes with Morph.
Simple 60 GEO	Keys	Reminded me a little of my old Juno 6 without the Chorus. More of a Poly with the Morph.
Old Love GEO	Pad	Great, thick Oberheim type of Keys/Pad thing. Big and Bold, sounds huge, Morph becomes Pad.
Expressions GEO	Strings	Big StringPad which fades to a subdued sound. Bolder with the Morph and slight Filter tweaks with the Ribbon.
Timepiece GEO	Keys	Atonal Bell which is quite weighty, almost like Tubular Bells. Great for background incidentals. Fm with the Ribbon and darker Bell with the Morph.
Bed of Bass GEO	Sequence	Typical Bass sequence from the 80's over an octave. Darker tone with MW and Morph makes it a little more rough. Ribbon for Filter.
Fault Lines GEO	Pad	Huge texture and colour with this, I'm using this one in a track for sure :) Love how it breaks up.
Curly Wurly GEO	Keys	Bit of a Wurly EP with some Stone Phaser :) Distortion with Morph.
UltraPad GEO	Pad	Glorious Pad swirler with lots of Chorus/Stereo movement and texture coming through over time.
Revolution GEO	Synth	Cool 1 Oscillator PolySynth, use MW and get 2. Morph for digital tones.
Passed Out GEO	Lead	Cool BP Lead with lots of resonance. Ribbon to go through the Filtering and MW for more.
Layers GEO	Keys	Layered Sound, so only 3 notes to play, but sound ethereal and majestic due to the huge wet FX. Morph for tone and X for a lot of FX.
Reversal GEO	Sequence	I really like the different tones and shapes for this, just play with the Controllers, you see what I mean.
Rasp GEO	Lead	Ooh...This is tasty. Imagine this over a large PA, it'd take peoples Heads off!
Early Dawn GEO	Strings	Great and slow build up for these Strings. MW darkens to a Pad and Morph adds a more rougher texture.
Percolator GEO	Percussion	Interesting Rhythm and Percussion Sounds.
Fairytale GEO	Keys	Good old and simple resonate Keys, type of sound Vangelis may have used.

Club Gig GEO	Keys	When I say Club, I don't mean a Hip Rave, I mean a cheesy Cabaret Club and Smoking Cigars, Frilly Shirts :) Odd and out of place String Pad on the Morph.
Drawbars GEO	Organ	Just a cool little Organ. DB on the Morph.
Ripples GEO	Arp	Metallic Sound this, which I quite like and some crazy FX with the MW. Becomes more "pretty" with the Morph.
Throaty GEO	Lead	Wow, needs a Lozenge...Cool Lead...Have fun!
Restless Nights GEO	Strings	Ahh, the beauty of having 2 Filters. Lovely texture slowly revealing itself. MW makes a great Pad.
Trumpets GEO	Lead	Not a bad Trumpet Ensemble. Great for fast playing. MW for the swell. Morph for the body.
Story of House GEO	Sequence	Typical House Chords from the late 80's. Controllers do Filtering, lengthen decay and release.
Stalker GEO	Lead	Bold and upfront, passed Lead. MW makes it a little 'Dirty' and Morph to darken.
Lies GEO	Pad	End on a Pad because...Well, it's what I do.

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