

APEX Vol 1 – GEOSynths.

Thank you for purchasing this SoundSet from GEOSynths, I hope you have fun with the sounds and use them into your compositions, as well as live. While I have recently made Zenith Vol 3 for the Novation PEAK, I decided to make 64 Patches for the Novation Summit, however they are all new and utilises both Layers for Stacks & Splits, so you actually get 128 Single Sounds.

The patches themselves really show the power of the Synthesizer, which can sound Big, Powerful, Rich and Epic...All at the same time. Each Patch is made from 2 different Sounds, which were made at the same time, so they work together as one complete Patch.

All of the Patches have Mod Wheel and Aftertouch assignments, to things like Cut-Off, Vibrato, Resonance. LFO Rates and levels Etc. Speaking of levels, you may find some patches are louder than others, this is just down to the complexity/brightness, but there is a 'VCA' and 'Patch Level' option to change the volumes to your taste... That said, I did go through each one.

On some Patches you may hear some 'clipping', which I think is down to the Filter being driven and Resonance, reducing patch levels and VCA Gain didn't affect this much. It might not even be noticeable, but in case you think there's something wrong with the Patches...there isn't! My output settings are on '-3db'.

I hope you have lots of fun with the Patches, I've really enjoyed making them and on first glance, people may not be too interested in this Synth and can't see the point of it, but really with having 2 Layers, plus the added Filter options, it's a fantastic Synth and just sounds EPIC!...

All the best,

GEOSynths

Installation

Please use **Novation Components** to Manage and transfer the Patches.

<https://uk.novationmusic.com/circuit-components>

1. Open Components and Select "Upload Bank"
2. Find the file "Apex Vol 1 GEOSynths.syx" and select "Open Summit Bank"
3. Top right of Components, select "Send to Summit"
4. Choose which Multi Bank you want to overwrite.
5. Press Multi Button on the Summit and select the Bank you loaded Apex Vol 1 into.

Patch Name	Type	Description
00. Chasm GEO	MotionPad	If anything shows off the power of the summit, it's this Patch. So atmospheric with Strep incidentals. MW opens up the Sound, yet still Airy. I've used this already in a Track :)
01. Thing GEO	Bass/Pad (S)	Reminded me of the John Carpenter Soundtrack of the thing with the Slow Bass. Very chilled out and lots of Ambience with the
02. Life of Iron GEO	Arp/Pad	Digital sounding Arp with light Pad underneath. Controllers add a lot of depth.
03. Ambience GEO	Guitar/Pad	Love this one, cool Acoustic Guitar with lots of dynamics and subtle change with the Controllers. Nice Pad and FX being modulated too.
04. Psycho GEO	Pad/FX	Cool and crazy Pad which swirls around and has some weird artefacts over the top.
05. Music Box GEO	Bell/Pad	Subtle and delicate Bells which are great for melody and chords. Controllers bring in a Pad and movement over time.
06. Nightlight GEO	Lead/Pad	Resonant Lead, almost Bell like and haunting Pad over the top.
07. Neon Signs GEO	Pad/Poly	Very digital sounding Pad and Poly. Quite subtle, would sound great with huge Bass
08. Rapture GEO	Pad/FX	This has great movement and resonants overtones. Great as an opener.
09. School Disco GEO	Bass/Arp	Dual Arms, 1 for Bass the other for melody. Dirty them up a little with the Controllers.
10. Soul Taker GEO	Bass/Pad	I love this one, cool and deep droning Bass which slides from note to note and Airy Pad on the right. Awesome this one!
11. Crisis Pass GEO	Poly/Pad	Dark Poly which is good for Chords and Melodies with a cool StringPad.
12. Reflection GEO	MotionPads	Cool Motion Pad with 2 Layers working as one. Great for holding down long Chords.
13. E-Ring GEO	MotionPads	Frothy and highly effected dual Pad. Great for atmosphere and intro's.
14. Pearly Gates GEO	Bell/Pad	Love this one, heavy effected FX and great for melody. chords and pauses in between.
15. Hold That GEO	Arp/Sweep	Great Arp and Sweeping Pad, lots of texture and movement.

16. Foldback GEO	Pad/Poly	A strange one this as it falls down after the initial notes and reveals itself a little more when the keys are released. I played this one for ages. Controllers open up the sound and
17. Clockworx GEO	Sweep/FX	This is a cool one. Swept Pad with Sample and hold FX over the top, which changes speed and controlled by MW. Modulation.
18. Pluck You GEO	Bass/Arp	Dual Arms, 1 for Bass and the other for a Pluck, great short movements and control of the tone with the MW etc.
19. Love Japan GEO	Bass/Flute	Well, this is just beautiful to play. Sustain Bass Drone on the left, leaving you free to play the Flute on the right.
20. Dealing Saws GEO	MotionPads	Dual Sweeps at slightly different speeds, merging together and any at different points. Big changes with the Controllers.
21. The Calling GEO	MotionPads	Lovely and warm Vocal like Pad. Very smooth, great for supporting Piano etc.
22. Diva EP GEO	Keyboard	It's an EP/Poly really and quite short and cutting, however Controllers increase the tone and length.
23. Cold Keys GEO	Poly/Pad	A little Vangelis like for the Poly with a nice warm Pad slowly swelling after the Poly. This is further enhanced with the Controllers.
24. PPG Pizz GEO	Poly	A little unusual, just reminded me of old PPG Sounds. Controllers give different ones and also turns it into a Pad.
25. Smooth GEO	MotionPads	This is what the Summit is so good at, huge Pad washes. Controllers to open it up a bit and add a rhythmic effect.
26. Polykeys GEO	Poly/Pad	Keys and Pad slowly sweeping underneath. Lots of ambience with the MW.
27. Split Up GEO	Keys/Lead	Just doing a FM type of EP and a Moog type Lead for fun, great to just Jam with.
28. Toy Town GEO	Lead	Reminds me of the types of sounds I heard in Kids TV shows in the 70's...Yes I am that old.
29. Rhythmix GEO	Bass/Poly	Arp Bass for playing baselines on the left and Poly for the right. Lots of changes with the Controllers.
30. Chronicles GEO	Sweep/Arp	Analog sounding Arp with fizzy Sweep, which can be isolated with the Controllers.
31. Twitcher GEO	Bass/Arp	Huge Stereo Bass on the left with with lots of movement with the MW. Rhythmic Arp on the right with huge FX when using the Controllers.

32. The Signs GEO	Pad/FX	This one is very cool, will be using this in a track for sure. Atmospheric with great movement, really cool for background support.
33. Code Blue GEO	Bass/Sweep	Nice, plucky Bass Arp on the right with swept Pad on the right. Instant Enigma type track if you add a Beat.
34. Takes a Toll GEO	Bell/Pad	Great Bell and Pad combination, love these types of Patches.
35. Datalines GEO	Arp/Sweep	Fizzy Swept Pad with short almost Pizzicato Arp. Controllers add some weirdness to the Arp and removes it to reveal the Sweep.
36. Gig Night GEO	Poly/Organ	Saturday Night Gig, you may need some Bread and Butter Sounds, here's a Prophet like Poly and cheesy Organ, complete with "Leslie".
37. Fright Night GEO	MotionPads	Heavily modulated Pad with rhythm which increases with the Controllers.
38. Marcato GEO	Strings	Not a bad recreation of short attack String Section.
39. Lay Lines GEO	Arp/Sweep	Digital and effected Arp with airy sweep underneath. Lots of changes when using the Controllers.
40. Filed of Ice GEO	Poly/Sweep	FM Poly with fizzy and frothy stringed underneath, this one is great.
41. Overstrung GEO	Poly/Pad	A little Guitar like and a later Bell like at times. Pad underneath is quite subtle with 5th using the Controllers.
42. Swept Under GEO	MotionPads	Dual Sweep at different rates, overlapping and go underneath each other. Heavily effected especially when using with the Controllers.
43. Lead Me On GEO	Lead	Dual Lead, great for funky scale riffs. Controllers drop an octave of one layer and changes with the others.
44. Solid State GEO	Bass/Pad	Cool Bass and StringPad split with almost Bit Crush FX when using the Controllers. Quite Jarre like at times.
45. Lounge GEO	Keyboard	A nice little DX style EP, for a bit of fun!
46. Tear Down GEO	Bass/Arp	I've used this already in a Track, massive fuzzy drone Bass with cool glide. Arp is bright and clear and doesn't clash. Controllers change it drastically.
47. Synth Nights GEO	Poly/Pad	Great Poly which is backed up by a Sweep at the sustain stage. Sounds Huge and has subtle changes with the Controllers.

48. Jammers GEO	Bass/Poly	Deep Bass which can get quite 'Linear' FM with the Controllers and metallic Poly in the right, yet fairly subdued.
49. Froze Over GEO	Pad/FX	LFO driven SFX over the top and a deep, dark Pad. Controllers slowly brighten up the Pad. Great as an Intro and build up.
50. Night Crawl GEO	MotionPads	Dual StringPads, works so well together. Dry at first pretty much but Controllers bring in the Ambience!
51. Split Up GEO	Bass/Lead	FM style Bass in the Left and Oscillator Sync Lead on the Right :)
52. String Along GEO	Strings	Old, fuzzy Stringer Synth, 2 actually :)
53. Section GEO	Brass/String	Is really a combination of Brass and Strings.
54. Half Life GEO	String/Poly	Shivering Poly with fizzy digital Strings underneath, slowly moving. Big tonal changes with the Controllers.
55. Key2Pad GEO	Poly/Pad	Short, Bell like Keys with warm pad underneath. Fairly dry though when using the Controllers, lots of Ambience and tonal
56. 4th Wall GEO	Arp/Pad	Short and Fast Arp with Pad underneath. Modulated time FX and Ambience with the Controllers.
57. Funk Files GEO	Bass/Arp	Bass on the Left and Funky Lead on the Right.
58. Crystalline GEO	Bell/Arp	Dual Arms with 2 different Patterns which work great together. Very delicate and great for bringing out a Chorus.
59. Bold Face GEO	Bass/Arp	Arp for the Bass on the Left and also for the Chords on the right. Controllers bring out the Analog Bass and a kind of 8 Bit quality.
60. Key of DX GEO	Keyboard	Just some classic FM Pianos.
61. Phoenix GEO	Organ	Cool Organ with simulated Leslie FX an added Draw Bar and some Grit!
62. Don't Go GEO	Bass/Lead	Classic Yazoo Track, sorry, I always make this :)
63. Analog Kit GEO	Drums	Just a little Drum Groove with Kick, Snare and Percussion. MW for Filter and other Controllers for FX.

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