

Behringer DeepMind 12 – Deeper Vol 4 – GEOSynths.

Well...Vol 3 was supposed to be the last, but I was moving some Synths around and the DM12 ended up back on my desk and I started messing around with it. Next thing I knew, I was making lots of Patches, so decided to carry on and make Vol 4, which has a more Ambient Sound overall.

I usually use Delay instead of Reverb as it keeps the sound upfront, however I started experimenting and come up with some nice, lush Reverbs and use it heavily in some Sounds. I've also experimented in using Reverb and other FX to almost make it sound like there is more than 1 layer going on.

All sounds have Mod Wheel and Aftertouch assignments, often to multiple destinations. I have used extensive Processing throughout to increase the internal Volume and Tone, however some of these FX can be a little Noisy at times, but you can reduce the gain of FX, such as the Compressor...Or just turn it off!

I've gone through and checked the Patches with a Level Meter but some sounds are just different and when things like the Filter Resonance is added, it will clip internally. So, make sure in the VCA Section, you have it set to "Transparent" instead of "Ballsy".

All the best,

Jamie
GEOSynths

For Installation, please open the other document included in the Zipped File you have downloaded.

Patch Name	Type	Description
01. No Prophet GEO	Poly	Traditional PolySynth which goes in and out of Phase.
02. Return 2 Oz GEO	Poly	Slow Filtered Poly with some juicy FM tones.
03. Dark Skies GEO	Pad	Rich Ambient Pad with digitalovxttones, like a 2 Layer Sound. Lots of Lush Reverb.
04. Stry Man! GEO	Pad	Pitch Shifted Reverb with feedback is added to this Pad for a rich Ambient Pad.
05. Higgs Field GEO	Pad	Great Ambient Pad with rich Reverb and crushed overtones falling down.
06. El Capo GEO	Guitar	Great Acoustic Guitar which sits in a velvety Reverb. Chorus comes from the MW.
07. Renditions GEO	Pad	Fuzzy and gurgling StringPad with lots of movement and tone.
08. Inverted GEO	Arp	Distorted and crushed Arp with a touch of FM.
09. Fat Bloke GEO	Lead	A big Monster Saw Lead with added Resonance from the MW.
10. Beam Me Up GEO	Arp	Fast Arp with a swirling effect while going through the pattern.
11. Piano Forte GEO	Poly	A cool Piano type of Sound with added FX
12. Inca Tribes GEO	Lead	A cool, breathy Flute with lots of tone, movement and expression.
13. Laylines GEO	Arp	A slow, Ambient Arp which is quite subdued, however the MW increases the energy...Far out Man!
14. Night life GEO	Poly	Leslie infused Poly, great for subtle backgrounds.
15. Harmonique GEO	FX	FM infused Effect which is actually playable.
16. Way Low GEO	Bass	Acoustic type of Bass with lots of Low End.
17. All Day GEO	Pad	Great String Pad with a lovely tone, subtle changing over time. Love this one!
18. Radicals GEO	Poly	Reminds me of old LA types of Sounds you'd find on a D50. Percussive front with an evolving Pad and FM.
19. Paradox GEO	Pad	Ultimate Ambient Pad which slowly builds into a shimmering texture.
20. Cut Through GEO	Lead	Massive Lead with a rough texture, but with great tone, especially low.
21. Past Life GEO	Arp	Hypnotic Arp, reminds me of a sound in the 2005 BSG Series.

22. True Brass GEO	Brass	Cool Brass with a nice "Lip". MW brightens and widens.
23. Bold Back GEO	Bass	Funky Synth Bass with digital overtones when using the MW.
24. Juicy Moog GEO	Bass	Authentic, soft sounding Moog Bass. Play dynamically and use the MW for Rez!
25. Pro Brass GEO	Brass	Cool Synth Brass but when using the MW, you'll get a pitched front end.
26. FM Delight GEO	Lead	Ambient Lead with some subtle and not so subtle FM Texture.
27. Pulsed GEO	Pad	Ambient Pad with crushed overtones...Play a lead over the top and you're done!
28. Wonderland GEO	Arp	Great sonic playground with this Arp. Utilising the swept effect again and subtle bells gives a great combination.
29. Dry Eyes GEO	Poly	Percussive Poly which is quite muted, however hold down the keys for more.
30. Heaven GEO	Pad	Strymon BigSky meets StringPad. MW for more :)
31. Dead Zones GEO	Arp	Sounds like the merging of 2 different sounds. Very prominent with the MW.
32. Notch Lead	Lead	This is my Fav Lead in the Bank, so much movement and richness.
33. Open Wide GEO	Poly	Slow Filtered Poly with a rough tone, great for Block Chords and Sequences. MW opens up the Stereo Field.
34. Wash Ashore GEO	Pad	PWM StringPad, slowly washing over and over.
35. Matriarch GEO	Arp	Great Arp with Modular qualities, but more Bass and release with MW.
36. 7th Heaven GEO	Pad	Beautiful Pad with an added 7th for open chords. Sounds great!
37. Play Dead GEO	Pad	This is what Ambient is all about, just play this and some Arp over the top...Heaven
38. Pluck Off GEO	Poly	Short Pluck Sound, especially when playing quick. MW opens up the Filter.
39. Riverside GEO	Pad	Quality Notch Filter StringPad.
40. Smoky GEO	Organ	Great Leslie Organ, very authentic.
41. Undertones GEO	Pad	Sounds like it's coming from under Water...Love this, so much you can do with it, Bells over the top ro an Arp or FX or...
42. Step Out GEO	Lead	Massive, Bright and cutting Lead with some subtle FM infused tones.

43. Arp4Me GEO	Arp	Upward spiralling Arp with great movement and tone for the Aftertouch and MW.
44. Glistening GEO	Pad	Very atmospheric, almost Digital Sounding Pad with more Ambience with the MW.
45. FM Sync GEO	Lead	Filter modulated Lead, very cutting and great tone.
46. Dynamix GEO	Pad	This is one awesome Ambient StringPad. A little quiet, but with great movement and texture.
47. Heavy Load GEO	Bass	Great, solid Bass with a big round body to it. MW opens Filter
48. Axe Man GEO	Lead	Very expressive lead with lots of movement.
49. Forged keys GEO	Poly	Great Poly for quick rhythmic chords. Very subdued with slight changes to the tone using the MW.
50. Growler GEO	Lead	Just play a note low down and keep it held... then change it to a different note...Enough said :)
51. Searching GEO	Arp	Metallic Arp with overtones.
52. Haunted Bell GEO	Bell	A rich, haunting Bell with lots of Reverb. Use MW for filtering.
53. Roadside GEO	Arp	A very unique Arp which would sound great over an big Analog Bass and 808's.
54. Summoned GEO	Pad	Another great Atmospheric Pad with 7ths and a filtered layer over the top.
55. Filthy Line GEO	Lead	Well, it is a bit Dirty :)
56. Swept Chord GEO	Poly	Just play rhythmic Chords and bring in the MW to break it up.
57. Purple GEO	Guitar	A Prince inspired Strat Sound with lots of Chorus and Delay.
58. Bad Dream GEO	Pad	This one is almost taking off. Ambient Pad with lots of growing resonance and fast LFO's.
59. Alpha Line GEO	Bass	Great, punchy Bass Sequence, just play multiple and then single notes for instant Bass Line.
60. Taped Poly GEO	Poly	Fizzy Poly with some quick echoes. MW increases the Echoes.
61. SynthPop GEO	Bass	Cool Octave Bass Sequence
62. Moments GEO	Pad	2 Pole String Pad, very bright and rich.
63. System 12 GEO	Lead	Filtered Lead which then splits over 4 Octaves with the MW.
64. Twinkle GEO	Arp	It's like a Childs Story as a Sound :)
65. Dark Halls GEO	Pad	Distant, fuzzy String Pad with lots of Reverb

66. Toxsync GEO	Lead	Lots going on here. Big Hard Sync Sweep with rhythm through out, becomes gated with AT. Filtered with the MW.
67. Lonely Cello GEO	Lead	Similar to a Cello with a bit of expression and with Tubs of verb!
68. P5 Chorus GEO	Poly	Not too shabby this, sounds like my P10 going through a decent Chorus.
69. Fortunes GEO	Poly	Bell like sound, however, keep the keys down and hear a Pad return. Ambience added with the MW.
70. Dusk GEO	Pad	A bit of a heavy Stringer with some odd rhythms. MW for crazy Sync.
71. Drawback GEO	Organ	Another great Leslie Organ, very rich and lots of movement.
72. Drips GEO	FX	Just an LFO experiment. :)
73. BigSkies GEO	Pad	Another beautiful, Strymon inspired Pad.
74. Pro 1 Bass GEO	Bass	Big and round Vintage inspired Bass Sequence..
75. Rob Lead GEO	Lead	Cutting Lead with a rubbery texture to it.
76. Double Slit GEO	Arp	An audio representation of the famous Quantum Physics experiment. Main particles with an interference pattern behind :)
77. Indie Bass GEO	Bass	Amped up Bass, very accurate this one. Just play random notes with some AT, MW and PB.
78. Movements GEO	Pad	Thick String Pad with MW adding the Sync.
79. Light Touch GEO	Poly	Percussive Poly with different Decay amount depending on how long keys are held
80. Rez Sweep GEO	Pad	High resonance Sweeping down. MW for fast quivering.
81. Hardliner GEO	Arp	Striking Arp, especially when using the MW.
82. Lead On GEO	Lead	Slowly Filtered Lead with a massive low end at times.
83. The Void GEO	Pad	Another great Ambient Pad using the bit crushing effect again for overtones.
84. Rock 2 Da' GEO	Lead	Kevin Saunderson anyone?
85. Hall Bells GEO	Bell	Great Bell tones with easy, yet subtle movement and chorusing. Love this one. MW removes it.
86. Witness GEO	Pad	Great filtered String Pad.
87. All Hallows GEO	Pad	Ambient Pad, quite cold and Digital in nature.
88. Warm Guitar GEO	Guitar	Amped up Guitar with some added Ambience with the MW..

89. Key FX GEO	EP	Not done many Piano/EP in this Bank, so thought I would.
90. Ruff Stuff GEO	Arp	Sounds like what I can get out of my Matriarch...Until you use the MW, then it's Bonkers.
91. Religious GEO	Pad	Sounds like it's actually Wavetables being scanned, but I love this one.
92. Fat Pads GEO	Pad	Great, rough sounding String Pad with Chorus and Filtering and lots of Delay.
93. Contour GEO	Poly	Juno like Poly, until you use the MW.
94. Derezzed GEO	Lead	Heavy Lead with crushed overtones.
95. Driver GEO	Bass	Cool ready made Bass Line.
96. Deeper 4 GEO	Poly	Polysynth going through a Leslie Speaker...I dunno' :/
97. Cold Moon GEO	Pad	Noisy and dirty textured Pad which slowly grows over time.
98. De-Pluck GEO	Poly	Great Plucked Sync Sound.
99. Rizerz GEO	Arp	Quite an 80's type of Arp, reminds me of the Hitch Hikers Guide, TV Series.
100. Notched GEO	Pad	Cool Notch Filtered String Pad.
101. Old Earth GEO	Pad	Ambient Pad with an interesting shape over time.
102. One Bite GEO	Lead	Great as a Lead high up, but i like this one low down. MW splits it up over the Octaves.
103. FM Shapes GEO	FX	A playable SFX but there's lots of Frequency and Filter modulation going on. Becomes clearer when using the MW.
104. Tar Strings GEO	Pad	Lovely fizzy Stringer
105. Stereo Bass GEO	Bass	Big, Bold and wide. Huge Bass!
106. Bass Stax GEO	Bass	Highly Amped Up bass.
107. Roof Tops GEO	Poly	Traditional Square Wave Sound, very prominent in the 80's.
108. Wet Arp GEO	Arp	Almost like it's going through a wavetable with some smudgy bits when using the MW :)
109. NY Escape GEO	Bass	reminded me of the type of sound John Carpenter would use, then it goes a bit weird with the MW. :)
110. Rez Falls GEO	Lead	Massive resonate Lead, best for low notes. Use the MW for some glorious Band Pass.
111. Charming GEO	Poly	Nice Analog Poly with plenty of Chorus.
112. Hoover Bay GEO	Lead	Very Hoover'ish from Roland :) Though you get a rhythm with the MW.

113. Recall GEO	Arp	This is a great Arp sound, it's almost like the sound of Ceramics...I know...weird!
114. Keys GEO	Poly	A Poly which I can't really describe..haha.
115. Elite Pad GEO	Pad	This is a great Warm Pad, I can't get this on much more expensive Synths :)
116. Play Time GEO	Poly	Percussive Poly with Pad. MW to brighten and add Reverb.
117. Raw Line GEO	Pad	Pitched an Octave lower to get a good low end growl like Vangelis uses.
118. 12 String GEO	Guitar	Bright Guitar with Chorus and Reverb on the MW.
119. Taped Leslie GEO	Poly	Heavily effected Poly using the Leslie Effect and Tape Delay.
120. Oversync GEO	Lead	Traditional Sync Sound with a few additions :)
121. Brassier GEO	Brass	A bit more Brass with octave spread using the MW.
122. Crazy Lead GEO	Lead	FM infused Lead with a nice lovely bottom :)
123. Jack Bass GEO	Bass	Just reminds me of Jack Your Body
124. Flavors GEO	Pad	Awesome Filtered Ambient Pad.
125. 7th Bells GEO	Bell	Cool metallic Bells with added 7th and modulation. MW for more.
126. Water Arp GEO	Arp	Wet Arp with lots of resonance and Reverb coming in and out.
127. D50 Keys GEO	Poly	Another 2 sound D50 like Patch :)
128. Upright GEO	Poly	Acoustic Upright Piano...sort of :)

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