

## Evolved Vol 1 – GEOSynths.

Thanks you for purchasing this Soundset from GEOSynths, I hope you have fun with the sounds and use them into your compositions, as well as live. It has been a pleasure making these Patches with the Sequential Prophet 6, which is an absolute marvel of a Synthesizer.

I originally made 2 Banks of Patches for the DSI OB6 and wondered what they would sound like if I could translate them to the Prophet 6....I mean, it's just the Filter isn't it? Wrong! The P6 is quite different from the OB6, the envelopes are different as well, so it wasn't straight forward.

Some patches sound quite similar, some sound better on the P6 and others I wasn't able to do, so some new Patches were created. Of course, this was an experiment, but glad I did it and hope you enjoy them...especially that Bladerunner Patch...Yum Yum!

At first glance, the Prophet 6 (and OB6) can be seen as quite a simple Synth, restricted with regards to functionality of say, Software Synths...But who want's to play and make sounds on a Computer using a Mouse? The beauty of the Prophet 6 and its strength *IS* the simplicity of dedicated controls, allowing you to sculpt a sound very easily.

All the best,

GEOSynths

### Tips and Tricks

I've tried to Program in movement throughout the Sustain Stage, to make the sound more interesting. Added to this, Aftertouch plays an important role in sculpting the sound while you play.

I've used a Ring Modulator with a '0' setting for some patches as it affects the tone, though on a couple of Patches, it can cancel out the lower frequencies. This must be something to do with the nature of Ring Modulators or DSI's implementation of it. Most of the Arpeggio's have synchronised FX and LFO rates, so you can lock with your track. I've not used the Sequencer really, only for Patch 51

### Installation

Please use a SYSEX editor to send the Patches to your Prophet 6.

Go to the Tools Section of my Website - <https://www.geosynths.com/tools>

I have made 4 duplicates as SYSEX Files, so you can load them into any of the 4 User Banks. I have also added the same to support you if you have the Sound Tower Editor. You can also use the individual Patches

Patch Name	Type	Description
00_Bladerunner_GEO	Soft Lead	The classic Bladerunner Lead sound.
01_Hell_Sweep_GEO	Motion	Ultimate High to Low Pass Sweep. Slow attack and moves through all frequencies, slight pitch modulation from LFO for movement.
02_Jesus_Swept_GEO	Motion	
03_Ripple_Pad_GEO	Pads	A slow, filter modulated Pad, with Aftertouch assigned to Filter Mode.
04_Glass_House_GEO	Keys	
05_Moog_Lead_GEO	Bright Lead	High resonance Lead with many frequencies and Portamento.
06_Solina_GEO	Strings	Recreation of classic String Synths using Flanger
07_Hymn_GEO	Keys	Based upon the classic Vangelis patch
08_Low_Bass_GEO	Res Bass	Nice resonant Bass. Good for bubbling Dance Basslines.
09_So_Smooth_GEO	Pads	Nice and gentle Pad, Aftertouch reduces low frequencies.
10_Arp_4_Years_GEO	Arp	Sit playing this one for hours, beautiful tone, which is ideal for melodies. Counter rhythm on the delays and slight frequency change with Mod Wheel and Aftertouch. (My Favourite)
11_Epic_GEO	Bright Bass	Big Bass and Lead stab that becomes a rhythm when Mod Wheel is used or Aftertouch.
12_Haunted_GEO	Pads	Haunting Lead and Pad, dark in texture and wide with the use of the FX.
13_Warped_GEO	Pads	XMOD moves through the OSC Shapes and Pulse Width.
14_Ringer_GEO	Motion	Dirty sweep sound with Ring Mod overtones.
15_Warm_Pad_GEO	Pads	Beautiful Warm Pad, Aftertouch open Filter., as does Mod Wheel.
16_Tweet_Arp_GEO	Arp	Nice and 'Pretty' Arpeggio, use the Mod Wheel to hear the Birds!
17_Band_Pad_GEO	Motion	Band Pass Pad that sweeps and becomes rhythmic with Aftertouch. Great Sound.
18_Flanged_Arp_GEO	Arp	Hard to describe, but Arpeggio with rhythmic delays and Oscillator 2 drone using Aftertouch.
19_Rezo_Bass_GEO	Res Bass	More resonant Bass.
20_Super_Sweep_GEO	Motion	Beautiful moving and evolving Pad, which appears to detune, yet PWM is affecting this.
21_Growler_Pad_GEO	Pads	High resonant filter Pad that grows rhythmically over time.
22_Mozarp_GEO	Arp	String like Arpeggio, sounding like it is being Bowed.
23_Planet_GEO	Motion	Can be used as a good opening Drone, Aftertouch will close the Filter.
24_Lightning_Arp_GEO	Arp	Fast Arp with higher overtones modulated from Oscillator 2.
25_Arp_Vowel_GEO	Arp	Dark almost bit crushed Arp with Vowel texture when pressing Aftertouch.
26_Phase_Me_GEO	Motion	Wide String Pad, quite thin with long LFO cycle.
27_Slow_Swell	Pads	Slow, evolving Pad with PWM changing very slowly.
28_OB_Swell_GEO	Pads	Reminds me of the OBXa, frothy and bubbly.
29_Water_Organ_GEO	Organ	Nicely cutting, at lower pitch, sounds like "Bass

		from "Take My Breath Away"?
<b>30_The_Model_GEO</b>	Lead	Very much like classic Kraftwerk Track, The Model.
<b>31_HiLo_Pad_GEO</b>	Motion	Goes through Low and High Pass, Aftertouch for LFO.
<b>32_Rezo_Lead_GEO</b>	Bright Lead	Cutting Lead with lots of resonance and Mod wheel for pitch LFO.
<b>33_Express_Lead_GEO</b>	Bright Lead	Softer Lead sound, but still quite funky.
<b>34_Prayer_Lead_GEO</b>	Soft Lead	Sounds similar to Duran Duran Lead.
<b>35_Leading_Phase_GEO</b>	Res Lead	Nice and warm Lead has enough bite and Aftertouch for the Filter.
<b>36_Ice_Keys_GEO</b>	Keys	Is a kind of Pad really with Flanger providing lots of movement.
<b>37_Ice_Piano_GEO</b>	Keys	Very Synthetic Piano, great for chords and melody.
<b>38_Pad_Lite_GEO</b>	Strings	Nice evolving Pad, made to sit over a Dark Pad. Or held Bass note.
<b>39_Best_Pad_GEO</b>	Pads	Warm Pad that sounds creamy.
<b>40_Signal_Pad_GEO</b>	Motion	Great use of Square Wave on the LFO for the sustain of the sound. Very pleasant.
<b>41_Space_Pad_GEO</b>	Motion	Phased Pad with a lot of movement and colour.
<b>42_Jovi_Lead_GEO</b>	Res Lead	Has a resemblance to the Living on a Prayer Sync Lead...well, maybe not, but what I thought when making it.
<b>43_Waterfall_GEO</b>	Organ	Soft attack Organ, quite dark, but Aftertouch opens the HP.
<b>44_Cutting_GEO</b>	Synth	Great PolySynth with modulated sustain. Mod Wheel opens Filter.
<b>45_Ring_Out_GEO</b>	Arp	Good use of the Ring Mod to affect the tone, even at a 0 setting it affects the tone. Harmonics sustain through Arp and Aftertouch affects the Filter.
<b>46_Martian_Arp_GEO</b>	Arp	FX based Arp, sounds like something from an old Sci-Fi movie.
<b>47_Swept_Dist_GEO</b>	Res Lead	Ring Modulated Lead and Distortion
<b>48_Bright_Arp_GEO</b>	Arp	Heavily delayed, melodic Arp. Aftertouch modulates the Filter.
<b>49_Classy_Keys_GEO</b>	Keys	Nice simple Synth Piano with a short delay line.
<b>50_Landing_Pad_GEO</b>	Sound FX	Slowly pitching down Pad. Hold for it to meet the original pitch and then Aftertouch for the Filter.
<b>51_Duran_GEO</b>	Sequence	You'll know it, just hit the sequence button.
<b>52_My_Queen_GEO</b>	Arp	Close attempt of the infamous intro.
<b>53_Tom_GEO</b>	Res Lead	Tom Sawyer Patch
<b>54_Gazza_GEO</b>	Strings	Vox Humana.
<b>55_Crossover_GEO</b>	Motion	Pad that sweeps through all Filter Modes
<b>56_Jump_GEO</b>	Synth	Sorry, I had to do it!
<b>57_60's_SciFi_GEO</b>	Keys	Reminded me of old 60's Sci-Fi. Aftertouch makes it brighter.
<b>58_Ringers_Bass_GEO</b>	Res Bass	Bass with the Ring Mod just being used at '0' to affect the tone.
<b>59_Filter_Sync_GEO</b>	Bright Lead	Sync Lead, with Aftertouch that can be used like Wah Wah
<b>60_Hypiano_GEO</b>	Keys	Very weird Keys sound, lots of delays, but hold down and use Aftertouch to bring in

		Pad...sometimes it works, sometimes not.
61_Oui_GEO	Sound FX	Vocal Lead Sound, use Mod Wheel for vowel changes.
62_Expressed_Lead_GEO	Soft Lead	Very expressive Lead, quite Brassy and with a bit of Mod Wheel vibrato and Aftertouch Filter control.
63_Best_Sweep_GEO	Motion	Beautiful, slow swept String Pad
64_Sweep_Signal_GEO	Motion	A resonant Pad/Strings that slowly sweeps rhythmically, lots of texture.
65_New_Wave_GEO	Arp	Nice, Synthetic, 80's Arp.
66_Soft_Piano_GEO	Keys	Unique Piano Pad with lots of character.
67_String_Pad_GEO	Strings	Slow and evolving.
68_Electro_Bass_GEO	Bright Bass	Reminds me of the Bass sounds in early Electro...when I used to spin on my Back!
69_Steamin'_GEO	Sound FX	Noise sweep, Mod Wheel increases it and Aftertouch reduces it.
70_China_Arp_GEO	Arp	Just play a Triad (No pun intended) with a root note and then use the Wheel to enhance slightly.
71_Random_M7th_GEO	Sound FX	Totally random.
72_Select_Pad_GEO	Motion	Evolving and broken up Pad, Aftertouch smooth's it out.
73_Ultimate_80's_GEO	Motion	Flanged String Pad, used extensively in 80's Sci-Fi (Blake 7)
74_Big_Lead_GEO	Bright Lead	Heavily distorted lead, very cutting.
75_Silk_Pad_GEO	Pads	Beautiful String Pad, hear each individual note.
76_ArpaTron_GEO	Arp	Great Arp with modern electronic sound.
77_Soft_Sync_GEO	Bright Lead	Not a typical Sync sound, much softer, but with similar character.
78_Juicy_Fruit_GEO	Res Lead	Use with Mod Wheel, play scales and do 'Filter Mouth'
79_Ice_Mountain_GEO	Arp	Clean and detailed, lots of tones between Aftertouch levels.
80_Shape_Shifter	Motion	Sounds like a basic Saw sound, but hold down and hear it go through the waves.
81_Warm_Bass_GEO	Soft Bass	Sync Bass but without the...Sync.
82_Too_Nice_GEO	Keys	Just a great icy piano/Keys to play.
83_Angels_Scream_GEO	Organ	With a bit of Mod Wheel and changing chords, sounds a bit like a dull Choir on Tape.
84_Pad_Lines_GEO	Strings	Is what I love about the OB6, you can hear each note shimmering across left and right.
85_Fast_Arp_GEO	Arp	Daft Punk style Arp, very good example.
86_Octave_Arp_GEO	Arp	Sounds like a messy Arp, but hold down the keys for an Octave down shift and new sound.
87_Outasync_GEO	Keys	Synth Keys that are slightly out of tune, but work well. Hit Osc Sync for variation.
88_Deep_Phase_GEO	Arp	Phased Arp with Mod Wheel changing the tone.
89_Dynamic_Arp_GEO	Arp	Sounds like Gate of notes is changing.
90_4Chords_GEO	Synth	Just that, it's for Chords!
91_Vangelis_GEO	Keys	A more authentic Hymn sound.
92_Thick_Bass_GEO	Soft Bass	Big and full Bass sound, with Ring Mod overtones.
93_Poly6_Bass_GEO	Bright Bass	More like Madonna's 'Like a Virgin'
94_Trance_Arp_GEO	Arp	Heavily effected and modulated frequencies.
95_Galaxy_Pad_GEO	Pads	If this sound was a chocolate, it would be

		'Galaxy' ☺
<b>96_Intro_Organ_GEO</b>	Organs	Just play 1 chord for ages and play a lead over the top.
<b>97_Voltare_GEO</b>	Arp	This patch reminded me of electricity, should have named it Tesla or something.
<b>98_Factory_GEO</b>	Sound FX	Karplus experimentation.
<b>99_Ring_Keys_GEO</b>	Sound FX	Heavy use of the Ring Mod, but Chords can still be played.

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