

Evolved Vol 2 – GEOSynths.

So I'm back with another 100 Patches for the Sequential Prophet 6 and have thoroughly enjoyed the process. The Prophet 6 is mainly seen to be a follow up to classic Synths and therefore is used to make Classic Synth sounds, but I wanted to go further, to see...well, hear, just what it could do.

My favourite Synth is the OB6 as the textures it can produce is so unique, but I wanted to find out exactly what the P6 character is...I think I've found it. The first part of the Bank has me experimenting quite a lot with Osc 2 as a Mod Source and using both Filters as destinations, either by the LFO, Poly Mod or Aftertouch.

Some Patches have blown me away with the texture, colour and movement they have over time and can't wait to use them myself in some Music 😊 Of course, it's how you use them, either as is or as a starting point to tweak and fit to your style.

All the best,

GEOSynths

Tips and Tricks

I've tried to Program in movement throughout the Sustain Stage, to make the sound more interesting. Added to this, Aftertouch plays an important role in sculpting the sound while you play.

I've used a Ring Modulator with a low setting for some patches as it affects the tone, however on settings such as 2 to 7 they can create very rhythmic modulation FX, similar to an LFO.

Some Bass sounds have a very slow LFO applied to the Filter, so you can use the Mod Wheel to Filter the Bass, though as it is an LFO it will be cycling through the Filter.

Installation

Please use a SYSEX editor to send the Patches to your Prophet 6.

Go to the Tools Section of my Website - <https://www.geosynths.com/tools>

I have made 4 duplicates as SYSEX Files, so you can load them into any of the 4 User Banks. I have also added the same to support you if you have the Sound Tower Editor. You can also use the individual Patches.

Patch Name	Type	Description
1. Voyager GEO	Motion	A slow Attack Pad with fast modulation, AT (aftertouch) to make darker.
2. Red Shift GEO	Motion	Modulated by OSC 2, this is very rhythmic Motion Pad with AT for High Pass Filter
3. Downstream GEO	Motion	Amazing texture from the Poly Mod and almost bit reduction type of effect from the Ring Mod.
4. High Torque GEO	Motion	A negative Envelope pad, sweeping through the audio spectrum.
5. Pulsator GEO	Motion	LFO and Osc 2 combine to create a counter Rhythm.
6. FTL GEO	Motion	Soft yet fast rhythm with Filter opening with AT.
7. Sync Strings GEO	Strings	This is so rich and wiry, I love these types of tones, more so from the OB6, but the P6 can do it too.
8. Hawkings GEO	Motion	Fast Rhythmic Pad with Modulation coming from the Ring Mod on a low setting.
9. The Ring GEO	Motion	Lots going on in this with PWM, Poly Mod and Ring Mod. Lots of texture.
10. Realms GEO	Motion	Starts soft but tonally changes over time. AT to close Filter.
11. Signal Sweep GEO	Pads	This has to be one of the ultimate Sweeping Pad.
12. Spring String GEO	Strings	Has a String Synth character, but more subdued.
13. Sweeping Pad GEO	Pads	Negative Envelope Pad; just wait for it to build.
14. Telemetry GEO	Arp	Quite a metallic sound with lots of tonal and size changes available with Mod Wheel and AT
15. Vocaloid GEO	Motion	A heavily swirling, Phazed Pad.
16. Runner Pad GEO	Pads	Sounds like an ARP to a degree but isn't. Delays counteract with the LFO. AT and MW for big changes.
17. Ring Master GEO	Motion	Similar to some of the other Motion pads, but different amounts of notes changes the Ring Mod.
18. Classic Pad GEO	Pads	Just a big warm Pad.
19. Cave Dweller GEO	Keys	Bit of a weird one in that you can play chords but velocity is inverted as it uses a Negative Filter.
20. Poly Pass GEO	Synth	Big, Bright and Bold Poly Synth!
21. Feeding Back GEO	Lead	Very Guitar like in nature, due to Distortion with lots of Feedback and Delays. AT to open the Filter.
22. Textured Bass GEO	Bass	Almost distorted Bass, but still clean sounding.
23. Hollwoneess GEO	Keys	Sounds like it could have come from a Jupiter 8.
24. SpaceTime GEO	Motion	One of my favourites with a very Low Frequency rumble, yet still remains playable and in Pitch...Just!
25. Evil Master GEO	FX	Distorted and Evil...Hear it Speak with AT.
26. Brass Leader GEO	Lead	Was going for a large Modular Lead in the style of Moog.
27. Chorus Keys GEO	Keys	Wide and full sounding E.P. with tremolo on MW.
28. New Horizons GEO	Pads	Slow, evolving Pad with shape changing very slowly and fast Filter LFO. AT for Texture.

29. Time Keys GEO	Keys	Sound almost like the Keys are reversing when retriggered.
30. Phazed Out GEO	Lead	In your Face Phaser and fast Modulation with MW.
31. Rezo High GEO	Pads	I could listen to Sounds like this all Day. Let it go through its Phase then AT to go dark.
32. The Red Weed GEO	Motion	Its like the Red Weed that grows in War of the Worlds...Evil and Dark...
33. House Bass GEO	Bass	Sounds a little like that M1 Organ Bass. MW for Filter.
34. Mutated GEO	Pads	Nice pad with subtle movement.
35. Rip In Time GEO	Strings	PWM Pad with drastic change.
36. ModuBass GEO	Bass	The Ring Mod gives this an almost FM quality to this Legato Bass.
37. Weirder Things GEO	Arp	I know, a bit similar, but hey.
38. Rough Lead GEO	Lead	I love the 'growl' of this Lead and especially the MW changing the Sync Pitch.
39. Arpium GEO	Arp	This is a great Punchy and Percussive Arp AT to change tone.
40. Orbiter GEO	Motion	Big. Bold and Klangy (is that a word?) Just hold it down and use AT.
41. Metal EP GEO	Keys	Really cool EP with lots of weight and tone.
42. Jupiter Poly GEO	Synth	Great big fat classic Poly.
43. East of East GEO	Res Lead	Actually reminded me of the scene in Bladerunner, where they're looking for the serial number of the Snake Maker.
44. Keys of Vang GEO	Keys	Vangelis is God...End of...
45. Comfort Pad GEO	Pad	Beautiful Warm Pad with a gentle 'Bloom'.
46. Lead Character GEO	Lead	This is a great Lead and shows what the P6 can do.
47. Lord of War GEO	Evolution	Oh my...This is so rich and rough...Love it!
48. Textured Lead GEO	Lead	As the name suggest, lots of colour and frequency diversity throughout.
49. Piano Plate GEO	Keys	Another great EP, a bit richer this time.
50. Full Pad GEO	Pads	Nice and evolving Pad.
51. Ringer Lead GEO	Lead	Another Classic inspired Lead.
52. Infinite Arp GEO	Arp	Constant Rising and MW for cutting Effect.
53. Tensions GEO	Strings	Lots of slow movement and texture, plus filtering with MW.
54. Way Huge Lead GEO	Lead	Bit of a Mad one when I made it with using OSC 2 as an LFO, driving the low end, plus High Tone...Sounds Great. Sample and Hold with MW.
55. Class Leader GEO	Lead	Really expressive Lead, great with slow Pitch Bends and AT for Filtering.
56. Pulse Poly GEO	Synth	Great Poly Synth that is quite understated.
57. Blurred Lines GEO	Lead	Slightly Distorted and subdued, but really cool.
58. Pop Tarts GEO	Arp	Sounds quite Digital, like something you'd get from a Virus! AT for High Pass.
59. Wide Bass GEO	Bass	Classic House Bass.
60. Slow Burner GEO	Pads	Slow developing Pad.
61. Interstellar GEO	Motion	Very Spacey with lots of movement and quite rhythmic.
62. Warm Bells GEO	Bells	Vangelis would use them...Bells which appear to be quite Chorusy!

63. Banding Lead GEO	Lead	Sounds like an OBY Lead but with more Resonance. Subtle breaking up with the MW.
64. Chorale Padding GEO	Pads	Beautiful, slow Pad with PWM evolving over time.
65. Warm Sweeper GEO	Pads	Resonant String Pad that slowly builds.
66. Ultimate Poly GEO	Synth	Classic Poly Synth, straight from the 80's.
67. Massive Poly GEO	Synth	Slightly Brassy but HUGE!
68. Digital Bass GEO	Bass	Lots of tone and with AT, hear it go WOW!
69. Torn Sky GEO	Motion	A multi textured String Pad constantly moving.
70. Shaper Pad GEO	Motion	This is just what PWM is for, tonal changes over time.
71. Space 1999 GEO	SFX	Recently watched both Seasons of the old Show...You can hear sounds like this in it!
72. Organic GEO	Organ	Just a good, clean, usable Organ.
73. Dr Robert GEO	Lead	Not quite a Mini, but shares some similarities.
74. East Winds GEO	Instrument	I love making these types of Flutes, very expressive.
75. Defence Lines GEO	Arp	This is like Barbed Wire for the Ears! Very Bright, but then use AT and MW? Quite different.
76. Corner Keys GEO	Keys	Always liked George Michaels "Different Corner"...Was inspired to do something along those lines.
77. Poison Ivy GEO	Pads	Slowly winding and growing, reminds a little of FM, thanks to the Sync and the Phaser, but AT and MW causes dramatic changes.
78. Death Ray GEO	SFX	War of the Worlds (Jeff Wayne Version...Who incidentally, I have an Autograph from) was the inspiration for this. AT to hear the Heat Ray!
79. Epilogue GEO	Keys	Reminds me of the Digital side of the Korg Prologue.
80. Vince GEO	Arp	In that Era, you heard lots of wobbly Squares!
81. Membrane Pad GEO	Pads	Simple and thin String Pad.
82. Uni My Son GEO	Lead	Can be used across the Keyboard, lots of colour and texture and hear it cry with AT.
83. Low Blow GEO	Bass	One of the weirdest Bass sounds I've ever made but is pretty unique and cool. Maybe a bit too Dub Step with the AT.
84. Swept Away GEO	Pads	Glorious Warm Pad, use a touch of MW for more movement and AT to Darken.
85. Time Lord GEO	Arp	Broken up and slightly Distorted over time.
86. Subdued GEO	Synth	Unusual Poly Synth can be used low down too.
87. Steel Thoughts GEO	Strings	These types of wiry Strings are awesome...Add a little Strymon BigSky...Heaven!
88. Winter Keys GEO	Keys	Synth Keys that are slightly out of tune, but work well. Vangelis would be Happy!
89. Rezo Poly GEO	Synth	It starts off as a Poly but then transforms into something soft and almost reversing shape.
90. Contexture GEO	Synth	PWM Poly that sounds a little Bit Crushed.
91. Quantum Lines GEO	Motion	I could listen to this for Hours, Phasers and Sync on Pads...Phew!
92. Don't Go Lead GEO	Lead	Just made from memory, didn't check it, so is fairly close.
93. Don't Go Bass GEO	Bass	As above.
94. Chorus Bass GEO	Bass	Nice big and bold Bass! This with a 4X4...Would

		sound great.
95. Humanoid GEO	Lead	Resonance and High Pass is ideal for these types of Leads.
96. Rough Times GEO	Motion	Glorious, slow growing textured Pad.
97. Golden Keys GEO	Keys	Another Classic EP.
98. Electro Bass GEO	Bass	Short and stabby, resonant Bass.
99. Dialations GEO	Motion	You're not going to get this type of tone from a Soft Synth!
100. Pad So Warm GEO	Pads	Well, it is!

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