

Essence Vol 1 – GEOSynths.

Thanks for purchasing Essence Vol 1 for Sequential's Take 5 Synthesizer. I wasn't going to buy one initially as I'd covered a lot of Sequential Synths, but heard enough in the demo's to get me interested. So, bought one and it's blown me away at how good the Sound Engine on it is.

I have a Prophet 10 re-issue and recreated some sounds with the Take 5, which completely surprised me at how close it got, especially with high Modulation rates and the Resonance, then took advantage of the extra functionality such as built in FX and Stereo Panning, which made a huge difference.

Presets

I've named all 128 patches and they are in the order I made them, hence having a number before the name. I have gone through the Patches and tried to match the Volume Levels, however this can change drastically depending on if the Mod Wheel and Aftertouch are utilised.

I hope you enjoy using the patches, I've tried to make them musical and dynamic, so you can use them in your Productions, as is. There's only a couple of FX types of Sounds, the rest are all Pads, Strings, Bass Lead and so on. With some Sounds which have used FM you may find them in a different Key as there is no Transpose Function for each Patch. This is done to get the desired tone.

As there are only 128 User Slots I have arranged the Patches as follows:

1. All Banks - This is one file contains ALL 128 Patches
2. Banks 1 to 8 - Each Bank contains 16 Patches and correspond with the numbering on the T5.
3. Individual Patches - There are 128 separate Patches, so they can be auditioned and saved to your desired location.

Installation

Sysex Tool

Mac - Sysex Librarian - <https://www.snoize.com/sysexlibrarian/>

PC - Midi Transfer Utility - <https://www.microsoft.com/en-us/p/midi-sysex-transfer-utility/9pfd4ddwgktn?activetab=pivot:overviewtab>

1. Connect to your Computer via USB or MIDI Cables (USB Preferable)
2. Press "global" on the T5 and select item 21. Sysex to "ON".
3. Move to item 22 and select the cable you are using (USB or MIDI)

4. Choose the file or files you want to load into the Sysex Tool and ensure the MIDI/USB is set up correctly.
5. Press "Send" or equivalent to send the Sysex over to the T5.

| Patch Name | Type | Description |
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| 1. Prophet 111 GEO | Poly | Recreation of the 1st Patch on the reissued Prophet 5/10 Rev 4. FX turned off, but are set up. MW adds 5th. |
| 2. Bladerunner GEO | Brass | Yes, I know, people are fed up with it, but I do it on every Synth as it's a great test of how 2 Sawtooth's lock with Phase...Plus it sounds great :) LFO changes with AT, MW increases Attack time. |
| 3. Sabre Pad GEO | Pad | Textured Pad with a bit of a twist once you sustain a Chord or note. AT for Filter and MW for multiple destinations. |
| 4. Rotations GEO | Pad | Wiry and thin Pad with constant Modulation which increases when using AT. MW for Filter. |
| 5. Low Down GEO | Bass | Short but heavy Synth Bass. FM increases the lows when using the MW and a more metallic tone. |
| 6. Crystalline GEO | Bell | Cool Bell which can be used as a Poly. MW increases FX. |
| 7. FM Nasty GEO | FX | Crazy and typical FM Sound, however I set up the MW to travel through the waves like a Wavetable, so you can select multiple tones and some which are quite Vocal like. |
| 8. Orion Sleeps GEO | Pad | Dark and Rich and is the sort of Pad I love making. Quite haunting and dark, however bring in the MW for a bright, resonant and pulsating Pad...Love this one. |
| 9. Rezzed GEO | Lead | It's a Lead and also a Bass. Traditional, bright and resonant Lead, but bring in the MW for some 8th Bass Notes. Great for Ambient or Synth Wave type of Music. |
| 10. 5 String GEO | Pad | Great Acoustic Guitar with lots of dynamics. AT for vibrato and MW to change the Guitar tone. |
| 11. Strangers GEO | Sequence | Stranger Things type of Bass Intro. MW for Filter. |
| 12. Badlands GEO | Arp | Phased Arp with quick changes. AT for Filter and MW for FX. |

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| 13. Adagio GEO | Strings | Great String Pad which is quite dynamic with subtle phasing. AT opens Filter slightly, MW closes it. |
| 14. Viper GEO | Lead | Resonant Lead with a touch of Vibrato when using AT. MW adds 4th. |
| 15. Fine Line GEO | Pad | Slowly evolving, wiry Pad, I love these types as they don't overtake everything. AT for Filter, MW for multiple Destinations. |
| 16. Passed Out GEO | Strings | Swirly StringPad which is quite Band Passed. You can add more with the MW. |
| 17. Brassd Off GEO | Brass | Just a traditional Synth Brass with an Octave change when using the MW. AT for Vibrato. |
| 18. Fault Line GEO | Pad | Bright String Pad which has Poly Glide, great for block chord changes. |
| 19. Metal Head GEO | Lead | Dirty Lead, which is best used for low Bass. MW to sweep through the High Pass. |
| 20. Cinematique GEO | Pad | This is my fav Pad from the set, it's just huge and has constant changes and micro glitches... Even just playing a note low down...Heaven! |
| 21. Seismic GEO | Lead | Typical Oscillator Sync Lead however it will sweep down more when using the MW. AT for Filter/Vibrato. |
| 22. Accents GEO | Pad | Glitchy, resonant String Pad with some more emphasis with the MW. |
| 23. Alderan GEO | Pad | Great Pad with lots of movement and multiple speeds of modulation. MW removes it. |
| 24. Arpanetics GEO | Arp | Slow Arp so as to hear all the movement. MW for multiple Destinations. AT to Resonance. |
| 25. Air Bass GEO | Bass | Big Synth Bass with MW to open Filter. |
| 26. Higgs Field GEO | Pad | Sounds like a 2 Layer Pad with a thin tone, use the MW to add movement and increase Stereo. |
| 27. Scream GEO | Lead | Cutting Lead with lots of weight and resonance. Use the MW to High Pass and enhance, can get quite vocal. |
| 28. Late Night GEO | EP | Cool Phased EP, great fro chords and melody. MW to open Stereo and AT for Phase Speed. |
| 29. Green Onions GEO | Organ | A really cool and authentic Organ, complete with Leslie. AT adds a bit of Drive and MW speeds up the Leslie Effect. |
| 30. Exodus GEO | Pad | Beautiful Ring Mod Pad with cool overtones. Slowly develops and glitches with the MW. AT for Filter. |
| 31. Warmth GEO | Pad | Just your classic Warm Pad. MW brightens it all up. |

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| 32. Fake Tears GEO | Arp | Cutting Sync/FM Arp with lots of tonal changes., which is emphasised with AT. MW for Multiple Destinations. |
| 33. Cool Worlds GEO | Pad | Slowly evolving Pad with a great crossover to FX when using the MW. Named after one of my Fav YT Channels about Space :) |
| 34. Synthetique GEO | Poly | You hear this type of sound in a lot of 80's Synth Music. MW changes the tone slightly. |
| 35. Returnz GEO | Bass | Cool Bass with a 2nd Sound on release, great for sequences. |
| 36. Movements GEO | Pad | Nice raspy tone with this one and more traditional LFO movement, which is emphasised by the MW. |
| 37. Daft Flump GEO | Arp | A bit crackers this. Very in your face, especially when using the MW |
| 38. Driven GEO | Pad | Resonant Sweep going down, however you can sweep through using the MW. |
| 39. FromAfar GEO | Arp | Deep, Heavy and Cavernous...Bit of an Electric Guitar feel to it as well. Use the MW to change the "Riff" and brighten up the space. |
| 40. PolySync GEO | Poly | Metallic Keys with this FM infused Poly Synth. Cleans up when using the MW. AT for vibrato and Filter. |
| 41. Full Fat GEO | Lead | Flanged Lead with Sync and FM...A bit weird and adds faster Flange effect with the MW. |
| 42. Juicy Fruit GEO | Bass | Cool Unison Bass, great for Funky Music. Vibrato with AT and MW for Filter. FX off but have been set up. |
| 43. Simple Brass GEO | Brass | Brighter Brass this time though still shifts an Osc by an Octave, great for faster passages. |
| 44. Different GEO | Poly | Based on the George Michael Track "A Different Corner" it's not quite as close as on the Prophet 5 but not bad...Needs multiple waves per Oscillator at the same time. Chorus is turned off, but set up. |
| 45. Tape Strings GEO | Pad | Cool String Pad like many of the classic Stringer Synths back in the day. MW opens Filter. |
| 46. Starlight GEO | Poly | A Vangelis style of Bell/Synth Poly, great for melodies. MW for multiple Destinations. |
| 47. Take On Me GEO | Poly | Great for the Melody parts and for the Chords. It's layered in the original song, but this is one part. MW adds more FX. |
| 48. Ogre GEO | FX/Lead | Well, what would you call it? :) |

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| 49. Hold On GEO | Pad | Growing Sweep which is quite digital, reminds me of an old Korg X5DR Patch when you use the MW. |
| 50. Lizard People GEO | FX | They exist I tell ya', they really do :) Oh and this is how they speak. |
| 51. Fretless Bass GEO | Bass | Very authentic Fretless Bass with some great Dynamics and subtle tonal changes. MW adds a touch more and AT for Vibrato. |
| 52. Short Shock GEO | Sequence | Was a bit of a test of the Sequencer and modulated FX with MW. |
| 53. Sax Tape GEO | Brass | It's not the best Sax i've ever made but in combination of the MW and AT it can sound quite authentic. |
| 54. Night Drive GEO | Pad | Great evolving Pad with a nice texture, it can pulse subtly too when using the MW. Love this one. |
| 55. Juno Keys GEO | Poly | Cool Poly Synth...Sounds nothing like a Juno ha, but hey, good name. MW increases space. |
| 56. Circles GEO | Pad | Highly resonant String Pad which "bubbles" through the frequencies. MW to Multiple Destinations. |
| 57. Ice Queen GEO | Bell | Bright Bell with a slight quiver when using the MW. Very delicate! |
| 58. 106 Bass GEO | Bass | Big Square Bass. Used a lot in the 80's and 90's House. Bit of a twist with the MW |
| 59. Amped Organ GEO | Organ | Cool Organ with lots of Space and Drive, but bring up that MW...It's Drawbar City :) |
| 60. 70's Bass GEO | Bass | Used to hear these in early 70's TV Shows and Kids Programs. MW makes it a little ore sensible. |
| 61. Self Sync GEO | Lead | Oscillator Sync Lead with a lot of Glide and a touch of rhythm with the MW. |
| 62. Break Up GEO | Pad | Another simple Pad or so it seems, but use the MW to hear the Ripples :) |
| 63. Hammer Bass GEO | Bass | Big Bass Drone, though when the MW is engaged, you'll hear an LFO Pattern. |
| 64. Foldback GEO | Arp | Sweeping Arp and slight tonal change with the MW. |
| 65. Sullen Strings GEO | Strings | Cool Stringer Synth with a touch of brightness on the MW. |
| 66. Stratosphere GEO | Poly | Cool Guitar, sounds a bit more like a Resonator, just needed an Amp Sim, but hey. Slow Phaser, but use the MW to increase the Phaser and AT for speed. |

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| 67. Central Perk GEO | Perc | Percussive Poly with a lot of tonal variation when using the MW. |
| 68. Outa Phaze GEO | Pad | Wiry and brittle String Pad sometimes thin, sometimes out of phase...Lovely. Stick a nice Warm Pad or sold Bass underneath...Heaven. MW for some great Reverb. |
| 69. Down Pad GEO | Pad | Simple Inverted Pad, lift the keys and hear it come back. MW for Multiple Destinations. |
| 70. Dark Times GEO | Lead | Rough Lead with a bit of extra low end due with the MW. AT for Multiple Destinations. |
| 71. Storm on IO GEO | FX | Wind and Rain...Who knows, there might be on IO. MW changes a few things. |
| 72. Death Ray GEO | FX | Crazy and Wild FM FX, however press the "Sync" button and it get's a little more...Tame. |
| 73. Sub Sonics GEO | Bass | Solid Bass which sounds great against a Kick. MW opens it up a little. |
| 74. Dreamtime GEO | Bell | Delicate Bells with great Stereo and movement. |
| 75. Bamboo GEO | Wind | Ethnic type of Flute, best used with the MW and AT combined, as well as some PB. |
| 76. Changeling GEO | Arp | Arp which sounds like it's on Tape and slightly warping. MW for FX. |
| 77. Juno Poly GEO | Poly | Big Fat, Chorus PolySynth. Slightly Darker with the MW. |
| 78. Round Bass GEO | Bass | Big Cajones on this one! MW opens up the Filter. Great when sequenced with dynamics, quite Depeche Sounding. |
| 79. Blade Bass GEO | Sequence | Just press Play on the Sequencer and hear the End Titles Bass on Bladerunner. MW for a touch of variation. |
| 80. Key Sync GEO | Poly | Awesome and in yo' Face Poly. It's quite FM Nasty this one, but slap some Chorus on it... Cool as...MW to change the tome slightly. |
| 81. Tubular Bells GEO | Bell | Classic FM Bells, however you can sweep through the frequencies and therefore tones with the MW. |
| 82. No Rhodes GEO | EP | Cool Sounding EP with some faux Tremelo when applying AT. MW for FX. |
| 83. Liquid Lines GEO | Pad | Massive String Pad with some great texture, though using the MW it will brighten up. |
| 84. FM Bass GEO | Pad | A bit more of a modern type of FM Bass. MW increases the decay and Filter. |

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| 85. Harmonix GEO | Pad | I love this, it's simple but just hold down a simple triad chord with a root note and hear it "Sing" through the Harmonics. It's like those Tuvan Throat Singers. MW changes the Harmonics. |
| 86. 7th Stab GEO | Chord | Something you'd hear in Dance Music. A minor 7th which sounds great in combination with the MW. |
| 87. Comeback GEO | Bass | Just a play with the LFO's. Play the sound and hear it almost reverse when using the MW. |
| 88. Soft Touch GEO | Poly | A cool resonant poly which is quite soft, good for melodies. MW for FX. |
| 89. Kick GEO | Drums | Big Fat Kick. Play over pitches, sustain for held Bass and MW for long release like an 808/909. |
| 90. Snare GEO | Drums | As above with the Kick, just a Snare and the MW shortens it to be more snappy. |
| 91. Model D GEO | Lead | Resonant Lead, quite simple but adds a 5th with the MW. AT for vibrato. |
| 92. Rippler GEO | Pad | Glorious Pad with so much tone and movement, can't wait to hear what you do with it. |
| 93. Warm Poly GEO | Poly | Just another cool PolySynth, especially when played softly. |
| 94. Bright Light GEO | Lead | A little "Final Countdown" though not intentional. Thin Lead but quite cutting. Use the MW to bring in a lower Octave. |
| 95. Reversals GEO | Arp | Slow Arp with ever changing shape and reverse sound with the MW. |
| 96. Textured Pad GEO | Pad | Thin and rough sounding String Pad...Love it. Sweep through the upper mids using the MW. |
| 97. Fanfare GEO | Pad | Dual Layers on a Single Layered Synth? Maybe not, but quite a good illusion. MW drops the top "layer" an Octave. AT slows it down. |
| 98. Little Drummer GEO | Drums | Bit of fun this, Drum Sequence going through a Filter when using the MW. :) |
| 99. Crossfire GEO | Pad | Epic Pad which gurgles up with a huge scoop of Reverb. |
| 100. 303 GEO | Sequence | Press Play...It's not bad. MW for some Overdrive. |
| 101. Chorus Fret GEO | Bass | This is so 80's. Fretless with Chris, quite Peter Gabriel in many ways. MW adds more Chorus. AT for Vibrato. |

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| 102. The Brave GEO | Pad | Bright String Pad which sounds better without any dynamics for some reason. Big Block Chords...Have fun. Use the MW for a totally different Sound. |
| 103. Air Strings GEO | Pad | String Pad with a thin, wiry texture, slowly evolving through high pass. |
| 104. Moments GEO | Poly | This is my fav Sound of the Bank, couldn't stop playing it. Play a melody and Chords, then bring in the MW for some lower frequencies. Beautiful this one. |
| 105. Fiddlesticks GEO | String | Bit of a Violin, not the best in the world, but a nod to it. Best when used with the MW to change tone while playing. |
| 106. Side Chain GEO | Arp | Pulsating Arp Sound. MW to increase the effect speed. |
| 107. Juno Plays GEO | Poly | Fast Chorus Poly, great for soft passages. More cutting with the MW. |
| 108. Yo' Leslie GEO | Organ | Is it an Organ? Not sure, but it sounded pretty cool when I made it. |
| 109. Kerrang GEO | Lead | Reminds me a little of MJ's "Beat It" with a bit of glide. |
| 110. Vox Humana GEO | Strings | Classic Numan String Patch, even with a touch of home made phaser when using the MW. and AT. |
| 111. Prayer GEO | Sequence | Duran Duran's Say a Prayer intro. MW opens up the stereo and delays. |
| 112. So Low GEO | Lead | FM Lead which is quite Bonkers. AT for opening the Filter and MW for...Well...You'll see :) |
| 113. Oh...Solina GEO | Strings | I'm pretty proud of this one. Quite Toy like at first, but the envelopes change when using the MW. AT for speed changes. |
| 114. Mic'd Rhodes GEO | EP | This one amazes me, sounds like it's going through an Amp and pieces up mechanical noises. MW for Reverb. |
| 115. Homecoming GEO | Pad | Fizzy String Pad. MW opens it up a bit. |
| 116. Holiday Lead GEO | Lead | Lead/Poly used by Madonna in "Holiday" |
| 117. Morlock GEO | Bass | Huge Bass drone with rhythm. MW for changes. |
| 118. Fast Lane GEO | Arp | Strange downward Arp, I like the "plastic" sound to it. MW for Filter. |
| 119. Tail Pipe GEO | Lead | Very unusual Lead with Band Pass on AT, but the surprise is...the MW FM...Try it. |

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| 120. Time Lapse GEO | Pad | This sounds beautiful, almost “shimmer” like as it pulsates from dark to bright and through the octave. MW for brightness. |
| 121. Gravity Waves GEO | Pad | Be careful with this, just play a few notes, like a root note and a melody line or two, to hear the texture. AT slightly darkens it and MW brightens, but it’s the tones in between...love it. |
| 122. Sample This GEO | FX | Not sure what to say about this...It’s a bit FM Weirdness. |
| 123. Simply DX GEO | Bass | That kind of classic “Lately Bass” from the little DX’s. MW adds a touch more Low End. |
| 124. Bass Direct GEO | Bass | Probably the most authentic Bass I’ve ever made, very happy with this. MW adds some acoustic space. |
| 125. Lost Keys GEO | Poly | Resonant Poly Keys, quite Vangelis in places. Tonal changes with the MW. |
| 126. Arpnotic GEO | Arp | SimpleArp but it does go through 2 octaves quite nice. |
| 127. FM Piano GEO | EP | Classic DX Piano, quite simple at first, but go through the MW for lots of different tones. |
| 128. Tribal FM GEO | Drums | Percussive sounding Timbales. MW for rhythm changes. |

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