

Singularity Vol 2 – GEOSynths.

The order of the Patches below is in the same order as they were made and reflect the layout of the Performance Sets (Buttons on the Right.)

Controllers for many of the Patches are routed to multiple destinations. Also, some Modulation routings are conditional; for example, you may need the Mod Wheel fully forward to hear what the Aftertouch is doing.

Volume Levels may differ from some Patches as this allows Resonance to build up without clipping. Also some Patches will be quieter if only using a couple of Oscillators in mono compared to a 3 layer Pad.

Patch Name	Type	Description
1. PEARLY GATES GEO	Evolving	3 Layer String Pad with lots of movement. Use MW to remove high-pitched Arp. X/Y for Filter. AT for Filter FM.
2. 2ND SWEEP GEO	Evolving	One of my fav Patches! MW will reduce Cut Off, X/Y for Filter & FM. AT reduces Resonance.
3. FUTURE SHOCK GEO	Cinematic	Bass drone on the left and soft lead/poly on the right. MW adds resonance to the Bass and X/Y is for filtering of the Lead. AT changes Frequency slightly.
4. GRAMOPAD GEO	Cinematic	Lots of texture to this Pad with MW reducing the Cut Off for Layer 1. X/Y for when the MW is pushed forward. AT for slight Filter closing.
5. Holy Mother Of...GEO	Leads	Dual Layer Sync, MW and X/Y changes the Frequency for more pronounced Sync Effect and Filter Mix. AT for Vibrato.
6. OH ONE GEO	Keys	Inspired by an old Korg 01W Patch, the main focus is the EP type of sound with a fluttering background Best to play minor chords, 1 note at a time. MW for Filtering and Tone. X/Y for Filter and Balance. AT for Vibrato.
7. POLYFORM GEO	Keys	PolySynth with lots of movement, press a chord and wait. MW for slight Filter change, X/Y for Filter FM & Balance. AT for Vibrato.
8. RUTGEER'S TEARS GEO	Arp	Pad with Arp. MW for Osc Sync Frequency. X/Y for VCA level and Filter FM. AT for slight opening of Filter.
9. U NEED NO FX GEO	Pad	Dark Pad, which doesn't need any FX. MW for opening Filter. X/Y for Filter Cut Off & Mix. AT for FM.
10. MODULAR MAYHEM GEO	FX	A bit Bonkers. Controls do multiple things.
11. 12 STRING FX GEO	Keys	Acoustic Guitar with Chorus effect. MW to change Tone, X/Y for Filter FM & Balance. AT for slight pitch bend up.
12. ALDERAN BELLS GEO	Arp	Bright Bells with lots of changes with the controllers. MW for Osc Sync. X/Y for Cut Off

		& Filer Mix. AT opens Filter slightly, good for emphasis.
13. AMPED UP ORGANGEO	Organs	Cool Organ sound with MW for Leslie Effect. X/Y Controls Speed of Leslie and Panning. AT opens filter slightly.
14. CABARET GIG GEO	Keys	Typical Bass & Keys Split. Bass can be enhanced with MW. XY changes Resonance & adds Tremolo to the Keys. AT adds vibrato to Bass.
15. CONFLICTED GEO	Evolving	3 Layer Patch with lots of movement and texture. MW removes Layer 3. X/Y for Filter changes. AT adds FM.
16. ENSEMBLE STRINGS GEO	Strings	I could play this all day! Rich Strings with a Fizzy quality. MW changes Notch Filter Frequency. X/Y for Filter Mix and LFO. AT for LFO 2 amount.
17. BELLE OF THE BALL GEO	Arp	Dirty Bell with tonal changes from the controllers. MW changes Osc FM. X/Y does multiple modulations. AT for Osc Sync Frequency.
18. INCEPTION GEO	Atmospheric	Pad with Phaser. MW for changing Osc 2 Frequency by an Octave. X/Y for Notch Filter Frequency and Mix. AT changes Mix also.
19. INVERTATION GEO	Keys	EP using negative Envelope amount. MW to open Filer. X/Y to change Attack & Decay. No AT.
20. LATELY BASS GEO	Bass	Classic Bass with MW slightly closing Filter. X/Y for Resonance. No AT.
21. MODEL D LEAD GEO	Lead	Dual Layer Lead, which is quite Juicy. ☺ MW reduces Layer 1 Cut Off. X/Y for Layer 2 Cut Off and Mix. AT for Vibrato.
22. PIANO FORTE 2 GEO	Keys	Cool EP with MW adding d Panning. X/Y for tonal changes. AT fro Tremolo.
23. PINBALLS GEO	Arp	Dual Arp at different Tempo divisions. MW for LFO 2 amount. X/Y multiple changes. AT for Filter Mix.
24. SORCERERS SPLIT GEO	Leads	Complex Bass Drone & Lead. Controls to multiple destinations.
25. THE PROPHECY GEO	Evolving	Great Airy Pad with lots of movement. MW to Cut Off, X/Y to FM & Mix. AT to slight Cut Off reduction.
26. DX LIFE GEO	Keys	Classic DX Piano. Only MW used to control tonal changes via Osc Sync Frequency.
27. INVERTED GEO	Strings	Brightly layered Strings with 2 textures working together. MW for Filter Cut Off. X/Y for subtle volume and mix changes. AT for slight cut off.
28. PIECES OF 8 BIT GEO	Leads	Hollow Drone like Lead with lots of weight and depth. MW to various. X/Y to Pan, Filter & Resonance. AT to LFO.
29. POLYREZZOR GEO	Keys	Soft & Resonant Poly Sweep. MW increases pitch by an Octave for Osc 3. X/Y for Filter & Mix. AT for FM.
30. SWEET SOLINA GEO	Strings	Dirty & Faithful Stringer Synth. MW to bring in Osc 3. X/Y for Filter & FM. .No AT.
31. WORMHOLE GEO	Evolving	Slow, evolving, Wiry Pad. MW brings in slow

		LFO to Osc 3 Pitch. X/Y to Cut Off & Mix. AT to Ring Mod Level & Cut Off.
32. KEY SHINE GEO	Keys	Another great EP, quite percussive. MW for Tone, X/Y for Filer & FM/ AT for Tremolo.
33. WILD ORBITS GEO	Evolving	Love this Pad, such great movement and tones, both high and low. MW for frequency change of Sync Osc. X/Y for Cut Off & FM. AT for slight Vibrato.
34. TIDES OF TITAN GEO	Atmospheric	Complex and subtle moving Pad. MW for FM. X/Y for adding Ring Mod & Mix. AT for Cut Off.
35. STRING THING GEO	Strings	Another fantastic Stringer Synth using 2 Layers. MW removes Strings to reveal Pad. X/Y for Cut Off & Resonance. AT slightly opens Filter.
36. STELLAR NURSERY GEO	Atmospheric	Heavily Modulated Pad with low Strings underneath. MW removes Layer 1. X/Y have multiple destinations. AT to Notch Filter.
37. ABOVE & BELOW GEO	Evolving	This is my Fav Pad as it has such a contrast between MW off & MW on. Sounds like 2 different layers, but not. X/Y for FM, Filter Spacing & LFO. AT for LFO rate change.
38. TINES OF RHODES GEO	Keys	Great 2 Layer EP with MW removing Layer 2. X/Y to Frequency & FM. No AT.
39. DM TRIP GEO	Evolving	Very atmospheric over 3 layers yet not too busy. MW to Cut Off. X/Y for crossfading between Layers 1 & 2. AT for Resonance & pitch.
40. ETERNAL ARP GEO	Arp	Great Arp Split with drone bass to the left & Arp to the right. MW to change tone of Arp. X/Y for Osc 3 Level of Bass & FM of Arp. AT for LFO controlled Pitch of Synced Osc.
41. GNARLY BASS GEO	Bass	Dual Layered Bass. MW removes layer 2. X/Y for Cut Off & Mix. AT for FM.
42. SUPERPOLY GEO	Classic	Bright high pitched Poly. MW to increase release. X/Y for Cut Off & Mix. AT for slow Vibrato.
43. STREAMER GEO	Atmospheric	I love this one too, couldn't stop playing it ☺ 3 layers of goodness with MW to multiple destinations. X/Y to removing layer 3 & Cut Off. AT removes resonance.
44. IO WAKES GEO	Atmospheric	Sounds more than 1 Layer with lots of tonal changes and texture. MW to Cut Off & Resonance. X/Y to LFO & Frequency. AT to subtle FM.
45. KEY OF FM GEO	Keys	Dual Layer EP. MW to multiple destinations. X/Y to Frequency & Osc 3 Level. AT to Tremolo.
46. LAYLINES GEO	Pad	Bright to Dark Pad using the MW. X/Y Multiple Destinations. AT to LFO.
47. LEAD ON ME GEO	Lead	Biting yet warm Lead with 2 layers. MW brings in 5 th . X/Y adds tone with Mix & FM. AT for Vibrato.
48. MEMBRANES GEO	Evolving	Awesome String Pad with high Arp. X/Y reduced level of Osc 3 & Filter Mix. AT to LFO rate.

49. LEAD BASICS.	Leads	Bass & dual layer Lead. MW opens Filter. X/Y to multiple. AT to Vibrato.
50. METRONARP GEO	Arp	Dual Arp with Strings. MW to Osc Sync Frequency. X/Y to Cut Off & FM. AT reduces Layer 3 level.
51. NIGHT SRIVE GEO	Arp	Another fav of mine couldn't stop playing it. Arp Bass affected by LFO & fast melodic Arp to the right. MW for FM on Bass. X/Y for Filter & Mix. AT for Panning.
52. MONTER MUNCH GEO	Leads	Dual Layer Leads with low end and a thinner layer. MW controls Layer 2 level. X/Y to Filter and Mix. AT to Vibrato
53. OCEAN OF LIGHT GEO	Pad	Digital sounding Pad. MW moves through Notch Filter. X/Y to FM & Mix. AT to slight increase of Filter.
54. SKYLIFE GEO	Arp	Pads & Arps...Love this Patch. MW to open Filter. X/Y to Filter & EG Amount. AT to FM amount.
55. SAWNOFF SAW GEO	Pad	This really shows off the range of the Filter. Very Dark with MW opening the Filter over a wide travel. X/Y to Resonance & LFO. AT to FM.
56. POLYSEVENTHS GEO	Keys	Really cool Poly with added seven-semitone increase with MW. X/Y for Filter & Mix. AT for Vibrato.
57. POLYGON GEO	Keys	Poly & Pad. MW for Filter. X/Y to Pad Resonance & Level. AT to Vibrato & Ring Mod Level.
58. SIMULATION THEORY GEO	Arp	Pad & Arp with MW getting down to the Quantum Level ☺ X/Y to Filter % Arp Level. AT to Arp Osc Frequency.
59. SNAKEBITE GEO	Leads	Really cool Bass & Lead Split. MW to Mix. X/Y to multiple. AT to multiple.
60. UPSTAGE GEO	Keys	Acoustic style Piano. Great on the low end. MW changes tone. X/Y for Filter of Strings & Osc 3 Level. AT to FM.
61. WARMED ENOUGH? GEO	Evolving	This is THE pad to play. MW to Filter. X/Y to Resonance & Mix. AT to Filter.
62. SOLARIS GEO	Atmospheric	Wiry and gurgling...Just awesome! MW to Mix. X/Y to Multiple. AT to LFO rate.
63. END OF AGES GEO	Evolving	Dual Layer Pad with MW controlling Level of Layer 2 & FM. XY to Filter & Mix. AT to FM.
64. GENERATION X GEO	Modern	Rhythmic Sweep. MW to LFO rate. X/Y to Mix & Cut Off. AT to FM.
65. GOLDEN RULE GEO...ISH GEO	Keys	Bright EP with Drone Bass on lower left. MW to Filter & Vibrato. X/Y to Filter & FM. AT to LFO.
66. WALLED OFF GEO	Keys	Fast Attack Pad with lots of variation. MW for Filter. X/Y for Filter & Mix. AT for Resonance.
67. Brass Man GEO	Brass	Bright & Bold. 2 Layers with 2 different Octaves. MW controls level of Layer 2. X/Y to Filter & Mix. AT to Vibrato.
68. HOPE LOST GEO	Cinematic	Heavenly String Pad with lots of gooey texture. MW to Frequency. X/Y to Filter & Mix. AT to LFO Pan.

69. DESPERATE STRINGS GEO	Strings	High Strings. MW to multiple. X/Y to Filter & Mix. AT to LFO rate.
70. VEE CEE ESS 3 GEO	FX	Has that old, dark sound to it with a Spring like Reverb. MW to Osc 1 level. X/Y to Ring Mod & Filter. AT to FM.
71. CORE BASS GEO	Bass	Heavy Bass with lots of tone. MW to Filter Envelope Decay. X/Y to multiple. AT to Vibrato.
72. NEBULA	Evolving	Beautiful StringPad. MW to Frequency & Osc 2 Level. X/Y to Filter & Mix. AT to LFO rate.
73. FRONT LINE GEO	Lead	Osc Sync Lead. MW to Frequency. X/Y to Resonance, & Mix. AT to Vibrato.
74. LUCY IS JUICY GEO	Keys	She really is ☺ Resonant Poly with MW to multiple. X/Y to Multiple. AT to Vibrato.
75. COLLECT MY THOUGHTS GEO	Keys	Couldn't stop playing this one. MW to Filter. X/Y to Filter & Mix. AT to LFO.
76. RUMBLE LOW GEO	FX	Another Bonkers Sound, great for openers. Lots of modulations.
77. SYNCING LOW GEO	Leads	Ultimate Sync Lead, very deep. MW to FM. A/T to Ring Mod & Filter. AT to Vibrato.
78. THE ABYSS GEO	Cinematic	StringPad with heavy Shimmer. Drone on the Left, Pad on the right. So much texture with this. MW to Multiple. X/Y to Drone LFO rate & Frequency. AT to Layer 2 Level.
79. DREAM OF DREAMS GEO	Pad	Slow Sweeping Pad. MW to Filter. X/Y to Resonance & Mix. AT to Filter.
80. ACOUSTICS GEO	Plucked	Very authentic sounding Acoustic Guitar. MW to Tone. X/Y to "Bend" & Tone. AT to Vibrato.
81. UNIFIED THEORY GEO	Pad	Very beautiful String Pad with lots of expression. MW turns it into a dark Pad. X/Y to Filter & Mix. AT to Filter & Osc 3 Level.
82. RESOLUTE GEO	Evolving	Huge Monster of a String Pad. MW to Filter and subtle FM. X/Y to Layer 2 Level & Mix. AT to Osc 3 Level.
83. OUT OF SYNC GEO	Leads	Best Osc Sync I've ever heard. MW to Layer 1 Level. X/Y to Pan & LFO. AT to Shape.
84. RICOCHET GEO	Arp	Dual Layer Arp with MW to Ring Mod. X/Y to Multiple. AT to Filter.
85. UNIPOLY GEO	Keys	Juicy Poly with MW to Filter Envelope Attack. X/Y to Filter & Mix AT to Os3 Level.
86. MATRIARCH ARP GEO	Arp	I have a Matriarch and it sounds like this. Very bold and in your face Arp with MW to Mix. X/Y to Multiple. AT removed FM.
87. THREE OF A KIND GEO	Lead	3 Layer Lead with MW removing Layer 3. X/Y to Layer 2 Level & LFO. AT to Vibrato.
88. WORKINGMENS ORGAN GEO	Organ	If you've ever giggered "Up't North" in the UK, this would have been familiar. MW for tone. X/Y to MIX. AT to LFO.
89. TIGHT BASS GEO	Bass	Dual Layer Bass with MW to FM. X/Y to Filter & Resonance. No AT.
90. BELLPAD GEO	Keys	I love this Bell Pad, very rich for a single layer. MW to Frequency. X/Y to Ring Mod Level & Mix. AT to Filter.

91. SYNTHETIC SPLIT GEO	Leads	Split Leads with Heavy Bass Drone on the left & Lead on the right. Multiple Controllers.
92. ALONE AT HOME GEO	Keys	Beautiful and solemn EP. Great with using the MW to make darker. X/Y to Ring Mod & Mix. AT to Tremolo.
93. STAGES GEO	Pad	Cool Pad with delayed Envelope & LFO. MW to Filter. X/Y to Mix & Resonance. AT to LFO rate.
94. POLY PLEASURE GEO	Lead	Poly Synth with Sweep. MW to Filter. X/Y to Mix & Resonance. AT to Vibrato.
95. SPLIT NO MORE GEO GEO	Arp	Arp Bass for the Left. MW to LFO. X/Y to multiple. AT to Filter.
96. BLADERUNNER PAD GEO	Atmospheric	2 layer Pad, layer 1 has noise, great for playing low Drones. Resonant Sweep for the Right. MW to Frequency. X/Y to Mix & Resonance. AT to LFO Rate.
97. CONVEX ARP GEO	Arp	Great dual Arp. MW to LFO. X/Y to Filter & Mix. AT to Envelope 1 Release.
98. WALK ALONE GEO	Strings	Awesome and delicate StringPad. MW for Filter. X/Y to Multiple. AT to Filter Spacing.
99. PARTY FUNK GEO	Keys	PolySynth with 5ths. MW to Frequency. X/Y to Mix & Osc 2 Level. AT to Vibrato.
100.DECIMALS GEO	Arp	Pads & Arps are great together. MW to open Pad Filter. X/Y & AT to multiple.
101.FACE MELTER GEO	Lead	Huge, Crunchy Lead. MW to FM. X/Y to Filter & LFO. AT to FM amount.
102.CRIME OF PASSION GEO	Evolving	Awesome evolving Pad with Arp. Controllers to Multiple Destinations.
103.VIPER PIT GEO	Leads	Excellent and Dynamic Lead. MW to FM. X/Y to Filter & FM. AT to Vibrato.
104.HAUNTED SOUL GEO	Atmospheric	Dark and velvety Pad. MW to Filter. X/Y to Mix & Resonance.
105.3 SAWS LEAD GEO	Leads	3 layers of Saws! Multiple destinations. AT to Vibrato.
106.JUDGEMENTS GEO	Keys	Very Synthetic PolySynth. MW to FM. X/Y to Filter & Mix. AT to resonance.
107.MIDNIGHT OIL GEO	Arp	Notch Pad & Arp, great Combo. MW to LFO. X/Y to FM & Filter. AT to Filter.
108.AMBIENT GUITAR GEO	Plucked	Lovely delicate Acoustic Guitar with lots of Ambience. MW for FM & bringing in Strings. X/Y to "Bend" & to Filter. AT to Filter.
109.BASEMENT BASS GEO	Bass	Funky Bass. MW for Filter. X/Y to Resonance & Envelope Decay. AT to Vibrato.
110.NOISE FLOOR GEO	FX	Noisy Strangeness. Lots of Controls.
111.COVER STORY GEO	Pad	Great Notch StringPad. I could play this all day! MW to Multiple. X/Y to Mix & FM. No AT.
112.WIZARD OF GEO	Arp	Reverse sounding dual Arp. Controllers to multiple.
113.CRITICAL FLOW GEO	Keys	My best EP ever. MW removes Attack. X/Y to Filter & Mix. AT to FM.
114.DELTA WAVES GEO	Evolving	Dark to Bright Pad. MW changes Octave of Osc 2. X/Y to Filter & Mix. AT to FM.
115.BINARY STARS GEO	Arp	I love this Arp, very atmospheric. MW to

		Filter. X/Y to Frequency & Mix. AT to LFO rate.
116.OVERWATCH GEO	Evolving	Beautiful Pad with background FX. MW removes noise. X/Y to Filter. AT to Level.
117.BELL CAVE GEO	Keys	Rich Ambient Bells. MW to Frequency. X/Y to osc 2 level. AT to subtle Vibrato.
118.GRUNGE LEAD GEO	Leads	Lead with dirty undertones by using the MW. X/Y for Filter & Resonance. AT to Vibrato.
119.DUSK FALLS GEO	Atmospheric	Slow Sweeping Pad with lots of overtones. MW removes metallic Bell. X/Y to Mix & Level. AT to Filter.
120.2 FILTER BASS GEO	Bass	Punchy Bass with Filter on the MW. X/Y for Mix & Filter. No AT.
121.BRASSED OFF GEO	Brass	Great Brass Sound. MW changes Osc 1 Octave. X/Y to Filter & Mix. AT to Vibrato.
122.ARPNOTICS GEO	Arp	Bright Arp with StringPad. MW to Filter & LFO. X/Y to Filter & Mix. AT to FM.
123.INVERTED JUNO GEO	Keys	Dark Poly with slight increase in brightness with MW. X/Y to Filter & Mix. AT to Vibrato.
124.BONKERS DRONE GEO	FX	Well...It is...Not much I can say! Lots going on.
125.SIMPLE D LEAD GEO	Leads	Basic Model D like Lead. MW slightly changes Attack. X/Y to Filter & Resonance. AT to Vibrato.
126.RINGSIDE GEO	Pad	Pad with short Attack. MW to FM. X/Y to LFO & Mix. AT to Filter.
127.WARM KEYS GEO	Keys	From Keys to Pad using the MW. X/Y for Filter & Mix. AT to Tremolo.
128.AFTERLIFE GEO	Atmospheric	Noisy and full Atmospheric Pad. MW to Filter. X/Y to Mix & Filter. AT to Filter.

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