

## Elements Vol 2 – REPRO 5 - GEOSynths.

Thanks for purchasing Elements Vol 2 for u-he's fantastic Synth, Repro 5. It's been a few years since I made Vol 1 and have really enjoyed coming back to it and making some really memorable Sounds.

As you can see from the video Demo's, I have a Prophet 10 by Sequential and you can really get very close with a lot of the Sounds, it's quite remarkable actually.

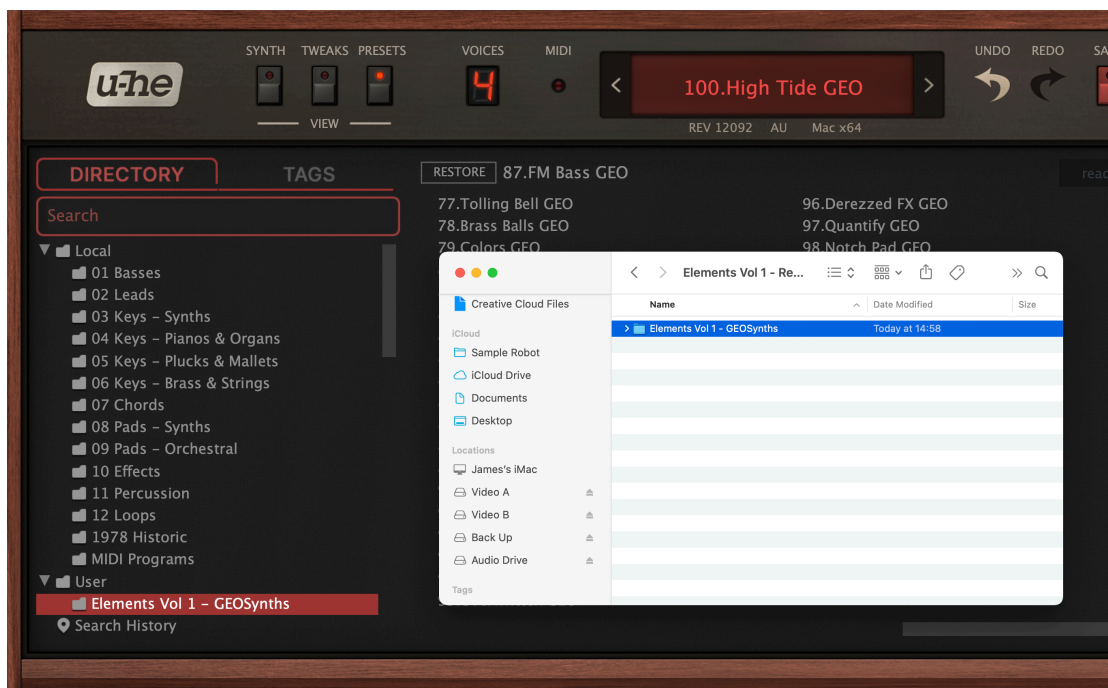
### Presets

I've named all 100 patches and they are in the order I made them, hence having a number before the name. They have been tagged and have descriptions also. I have gone through the Patches and tried to match the Volume Levels, however this can change drastically depending on if the Mod Wheel and Aftertouch are utilised.

I hope you enjoy using the patches, I've tried to make them musical and dynamic, so you can use them in your Productions, as is. There's only a couple of FX types of Sounds, the rest are all Pads, Strings, Bass Lead and so on.

### Installation

1. Press the "Presets" Button in Repro 5 at the top (next to Tweaks)
2. Open the download you got from me and find the Folder "Elements Vol 2 - GEOSynths"
3. Drag this Folder over to the "User" Folder and that's it.



Patch Name	Type	Description
<b>1. AlunaGEO</b>	Pad	Beautiful modulated Pad with a fizzy overtone. Becomes brighter with Controllers.
<b>2. Deep End GEO</b>	Lead	Solid Osc Sync Lead, great for low down to, especially when using the MW.
<b>3. At Night GEO</b>	Poly	Bright and cutting Poly, reminiscent of old Electro.
<b>4. At Dave's Pad GEO</b>	Pad	Warm and dark Pad, really cool as a "Bed" underneath Arps and Melodies. Becomes brighter with Controllers.
<b>5. Stringer Things GEO</b>	Strings	Dirty and Broken Stringer Synth. I love making String Synth sounds, they have a great tone and range of uses.
<b>6. Koto GEO</b>	Traditional	Authentic sounding Japanese Koto with lots of dynamics and tone variation
<b>7. Bass Pop GEO</b>	Bass	Short and snappy Bass with tonal variation
<b>8. Marbles GEO</b>	Pad	Rhythmic Pad with a repeating effect which can be slowed down.
<b>9. Snakebite GEO</b>	Lead	Uni Lead with Osc Sync which can be opened up over Octaves.
<b>10. Reversal Pluck GEO</b>	Pluck	Starts as a Pad with a "Reverse" effect, however the shape completely changes with the MW.
<b>11. 80's Funk GEO</b>	Lead	Based this on the kind of sounds that Artists like the SOS Band used. Great for leads, but really good for low end.
<b>12. By The Neck GEO</b>	FX	Vocal sounding poly with lots of modulation. More of a plucky sound with the controllers.
<b>13. Teflon Pad GEO</b>	Pad	Beautiful, sweeping Pad which becomes brighter over time.
<b>14. Fine Keys GEO</b>	Keys	Nice Synth EP, good over multiple octaves. Added FX with MW.
<b>15. Echo Bass GEO</b>	Bass	Digital Bass with fast rhythm with the MW.
<b>16. Sign of the Tines GEO</b>	Pluck	Plucky, percussive Sound which is great for chords and melodies. Increase FX with MW
<b>17. Power Pluck GEO</b>	Pluck	Big Lead Pluck for Dance Music. MW changes the shape and tone, as well as the PB
<b>18. Cold Snap GEO</b>	Poly	Soft Poly with lovely analog movement and tone. Shape and tone change with the MW.
<b>19. Fallen Star GEO</b>	Poly	Clean and swirling Poly/Pad, can be used for Melodies too. Voice Mod changes with the MW.
<b>20. Fault Line GEO</b>	Bass	Deep Ambient Bass Sequence. Great for Movie and Video work.

<b>21. Rolling Bass GEO</b>	Bass	Rhythmic Bass with 8th Triplets on the MW.
<b>22. Super Sync GEO</b>	Lead	Typical Oscillator Sync Lead/Bass with rhythmic effect when use Controllers.
<b>23. Childhood GEO</b>	Keys	Lovely Ambient Synth Keys, great for soft melodies and chords. Tonal changes with Controllers.
<b>24. Erased GEO</b>	Pad	Cool SynthPad which can also be used for Melodies. MW changes the tone.
<b>25. Feel Love GEO</b>	Strings	Simple yet beautiful StringPad.
<b>26. Alpha Pad GEO</b>	Pad	Glorious Pad with instant attack, though this can be changed with the PB.
<b>27. Funky Moog GEO</b>	Bass	Huge Lead which splits over the Octaves when using the MW.
<b>28. Pizzy GEO</b>	Poly	Plucked Poly Synth which is great for rhythmic Chords and Melodies.
<b>29. Roland Poly GEO</b>	Poly	Typical Roland Poly/Brass Sound from the 80's. Has a slight pitch on the Attack. MW changes 1 oscillator Pitch by an Octave
<b>30. Sax Me Up GEO</b>	Brass	Authentic Saxophone Patch with varying tonal changes with Velocity and MW.
<b>31. Amped Stringer GEO</b>	Strings	Another cool Stringer Synth, very authentic to old and cheap Stringers.
<b>32. Micro GEO</b>	Poly	Poly which moves over an Octave and has a soft attack when using the MW.
<b>33. Stone GEO</b>	Keys	Cool Filter FM EP. Becomes a pad with the MW.
<b>34. Savage Lands GEO</b>	Pad	Huge atmospheric Pad with lovely tone. MW increases brightness.
<b>35. Winter Chimes GEO</b>	Bell	Great Chimes with lots of dynamics. MW for changing the tone
<b>36. Captured Thoughts GEO</b>	Pad	Modulated SynthPad which has a hard attack, good for quick chord changes.
<b>37. Defender GEO</b>	FX	As a kid, walking into Arcades, this was what i heard coming from every direction :)
<b>38. Heart Stopper GEO</b>	Lead	Huge, Monster of a Lead, especially good low down. Nice subdues tone, while "distorted".
<b>39. Fall GEO</b>	Pad	As low, sweeping and growing SynthPad with great depth and movement. MW removes the Resonance for fuller sound.
<b>40. Precision Bass GEO</b>	Bass	Authentic Amped Up Bass with deep tone. Added Chorus with the Controllers.
<b>41. Nylon GEO</b>	Guitar	Acoustic Guitar with great tonal change with the MW.
<b>42. Home Organ GEO</b>	Organ	Cheesy Percussive Organ with brighter tone on MW.
<b>43. Threshold GEO</b>	Lead	Big Bass/Lead which really cuts through, especially when MW is up full!
<b>44. Dark Keys GEO</b>	Keys	Dirty EP which sounds like it's on Vinyl and slightly warped.
<b>45. Jimmy Jam GEO</b>	Bass	Jam & Lewis style Synth Bass.

<b>46. Witness GEO</b>	Poly	Detuned Poly Synth which becomes a Pad.
<b>47. Morph GEO</b>	Pad	Fizzy Pad with lovely overtones which become softer with MW.
<b>48. Safe Zone GEO</b>	Bass	Big, Hollow Bass which is great for House, however push the MW forward for something dirty!
<b>49. Frostbite GEO</b>	Bass	Rhythmic Bass which can also be used as a Lead. Controllers change the tone.
<b>50. Key Zone GEO</b>	Keys	Dirty Synth Keys which are great for Chords and Melodies.
<b>51. Delta Waves GEO</b>	Pad	A bubble and resonant Pad which slowly evolves getting brighter then darker. MW sweeps it down.
<b>52. Golden Pipes GEO</b>	Traditional	Expressive Pan Pipes with good dynamics and tone.
<b>53. Plugged In GEO</b>	Guitar	Distorted Guitar, great for playing 5ths.
<b>54. Faint Echo GEO</b>	Pad	A whimsical PolyPad for light and airy Melodies and Pads.
<b>55. Razor Wire GEO</b>	Lead	Very hard and cutting Lead with tonal changes.
<b>56. Wonder Bass GEO</b>	Bass	Bold and hollow Bass with deep and rich tone.
<b>57. Driven EP GEO</b>	Keys	Bright and modulated EP with a touch of bite.
<b>58. Wayward GEO</b>	Poly	Polysynth with a slightly softer Attack which can also be a Pad as there is a full sustain.
<b>59. Solina Swirl GEO</b>	Strings	Great Stringer Synth sound with movement throughout. You can change the envelope with the MW
<b>60. Stab Sample GEO</b>	Percussive	Metallic percussive sound, which changes by if you keep the ket pressed or release quickly.
<b>61. Dark Earth GEO</b>	Pad	Resonant Pad with lovely tone which can be slightly muted with the MW.
<b>62. Vice GEO</b>	Lead	Lead which can be used for a low Stab also.
<b>63. Lost Juno GEO</b>	Poly	Bright and resonant poly where you can change the shape.
<b>64. Molten Core GEO</b>	Pad	Deep and rich Pad with lots of modulated Delay.
<b>65. Brass 80's GEO</b>	Brass	Modulated Brass with a cheesy tone.
<b>66. Red Line GEO</b>	Poly	Icy and Hard Polysynths, great for both Chords and Melodies.
<b>67. Fulcrum GEO</b>	Bell	Bell tones with lovely decay.
<b>68. Overlord GEO</b>	Bass	Rhythmic Bass/Lead which can be quite aggressive.
<b>69. Terraform GEO</b>	Pad	Thin and wiry Stringpad with varying tone.
<b>70. Altered State GEO</b>	Pad	Deep and Wiry Pad which slowly evolves, though the MW really opens it up.
<b>71. Melodica GEO</b>	Lead	Bright Lead good for picking out melody lines.
<b>72. Pluck Guard GEO</b>	Pluck	Pluck sound with great usage for low end and for poly sounds. Changes to tone with MW.
<b>73. Wetlands GEO</b>	Pad	Pad with slight percussive attack and lots of Reverb.

<b>74. Sync Stain GEO</b>	Lead	Typical Osc Sync Lead with a more throaty tone low down.
<b>75. Clean Line GEO</b>	Bass	Bold and Big Bass with no detune. Cuts through really nice.
<b>76. The Grid GEO</b>	Pad	De-rezzed Pad with random overtones and noise. New notes will re-trigger this, though it will get quieter using the MW.
<b>77. Electro Poly GEO</b>	Poly	Bright and cutting Polysynth with thin Body, great for over the top of deep Bass.
<b>78. Low Groove GEO</b>	Bass	Deep Bass with hard attack, though can get quite juicy with the MW.
<b>79. From the Ashes GEO</b>	Pad	Rich Stringpad with vary tone, especially when using the Controllers.
<b>80. Fold GEO</b>	Lead	Huge Lead sound, great for Bass end as well.
<b>81. Time Trip GEO</b>	Pad	Modulated Pad which often breaks up to reveal fast delays. MW to increase LFO to Filter.
<b>82. Neon River GEO</b>	Pad	Deep Pad with metallic overtones which are brought out more with the MW.
<b>83. Down Low GEO</b>	Bass	Big Bass with nice low end growl. MW will bring in 8th's.
<b>84. Calling GEO</b>	Pad	StringPad with great tone and becomes brighter with the MW and PB.
<b>85. Exomoon GEO</b>	Pad	Wiry Pad with lots of rumbles and movement when using the MW.
<b>86. Magnetic GEO</b>	Lead	Big and bright UNI Lead with subtle detune. Great all over the key range.
<b>87. Night Keys GEO</b>	Keys	Cool EP with good depth and weight.
<b>88. Search Light GEO</b>	Poly	Bright Poly with an almost Acoustic quality.
<b>89. Solitude Strings GEO</b>	Strings	Air Stringer Synth with slow movement which becomes brighter with MW.
<b>90. Saturated Bass GEO</b>	Bass	Huge saturated Bass which becomes shoter and plucky with MW.
<b>91. Orbitalz GEO</b>	Pad	Huge and bright sweeping Stringpad. Tonal changes with MW
<b>92. Rebellion GEO</b>	Pad	Dark Pad with subtle overtones when using the MW.
<b>93. Stand Off GEO</b>	Lead	Huge Bass Lead with lots of weight.
<b>94. Thumper GEO</b>	Bass	Deep Bass with modulated overtones and 8th note rhythm.
<b>95. Shine GEO</b>	Pad	Hollow Pad which becomes darker with MW.
<b>96. Buckled GEO</b>	Bell	Broken bell with bit reduction
<b>97. Virtual Pad GEO</b>	Pad	Broken up Pad with great movement.
<b>98. Electro Dayz</b>	Bass	Electro style Bass Pluck with changes on both Controllers.
<b>99. Sampled EP GEO</b>	EP	Dirty sounding EP Sample.
<b>100. Clouds GEO</b>	Pad	Deep and Dark Cloud overhead :) Cool PWM Pad.

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