

## Revolution – GEOSynths.

Thanks you for purchasing this SoundSet from GEOSynths, I hope you have fun with the sounds and use them into your compositions, as well as live. It has been a pleasure making these Patches with the Prophet REV 2, which is a great update to excellent and sometimes 'controversial' Prophet 08, which I used to have.

All of the patches have been made from scratch, from 'Init' patches, it's the first thing I do with a Synth, is write 'Blank' Patches in an entire Bank. Now that some 'FX' have been added to this updated Prophet, it's easier to add that little bit of something extra to the Patches. They work great without FX also, so you can choose to use them or not.

The majority of the Patches have Mod Wheel and Aftertouch assignments, to things like Cut-Off, Vibrato, Resonance and levels. Speaking of levels, you may find some patches are louder than others, this is just down to the complexity/brightness, but there is a 'VCA' option to change the volumes to your taste.

As there is only 1 Effect per layer, what I have done when it comes to Stacked Patches, is to use things like Chorus on the more 'duller' sound and if brighter, things like Delay/Reverb, just to try and blend them a bit better.

Arpeggio's – I've used Arp's quite a lot, but only a couple of Sequences to modulate parameters, they are left for you to fill in! ☺

All the best,

GEOSynths

### Installation

Please use a SYSEX editor to send the Patches to your REV 2.

Mac – SYSEX Librarian by Snoize - <https://www.snoize.com/SysExLibrarian>

PC – MIDIOX - <http://www.midiox.com>

Patches will load into 'User Bank 4'. The 'User' Banks have the same patches, as the Factory Banks, so you can overwrite any Patch in the 'User Banks 1 to 4'. As mentioned though, my patches will load into 'U 4'. There is no way to select your choice of 'User' Bank. If you have made Patches already, back up first, the process for this can be found in the manual on "**Page 64**"

Patch Name	Type	Description
01_Bladerunner_GEO	Soft Lead	The classic Bladerunner Lead sound.
02_Sweeper_GEO	Motion	Nice big, swept 24db String Pad.
03_Stringer_GEO	Strings	I love old String Synths, so is my attempt on the REV 2.
04_HitchHiker_GEO	Arp	Stacked Arp and Pad makes this a very full Patch.
05_Royal Arp_GEO	Arp	Stacked Arps, nice and bright.
06_Multiply_GEO	Arp	Bit of a weird one using the Ring Mod.
07_Class Keys_GEO	Keys	Great EP with lots of different tones
08_Hoovered_GEO	Lead	While not the same as the classic Juno Hoover sound, it did remind me of it.
09_Bold Brass_GEO	Brass	Big and Boisterous Brass...Give the Salvation Army a run for its money!
10_Sync Lead_GEO	Lead	In your face Lead sound, great for cutting through a mix.
11_Poly Bass_GEO	Bass	Reminded me a bit of 'Madonna's Like a Virgin' Bassline, which apparently was done on a Poly 6.
12_Delayed Pad_GEO	Pads	Low and warm, pressure for Cut Off to expose the Delays.
13_String Ring_GEO	Pads	Almost scary vocal tones from the Ring Mod, give this Pad an unusual feel.
14_Chaos Pad_GEO	Pads	Big and bold swept Pad.
15_Syntheticato_GEO	Pluck	Pizzicato but on a Synth...err.
16_Thresher_GEO	Pads	Understated and dull Pad with modulation.
17_80's Keys_GEO	Keys	Classic 80's Poly Synth sound.
18_Rushed_GEO	Lead	No, not made quickly...Sounds a bit like RUSH!
19_Brassy Lead_GEO	Lead	Great, cutting and expressive Lead.
20_Yazoo_GEO	Arp	Reminded me of Yazoo Basslines and Arp Melodies.
21_Dream EP_GEO	Keys	Probably the best EP I've made on any Synth, wave shape changes with Mod Wheel.
22_Heavy Bass_GEO	Bass	Massive Bass, nice and round, but brighter with Mod Wheel.
23_Uni Sweep_GEO	Lead	Bright Unison Lead patch, with a bit of rhythm
24_Tin Cans_GEO	Arp	Another weird sound, exploring the Modulation. Lots of tonal variation.
25_Flutter Pad_GEO	Pads	Fast LFO modulation for Osc Mix (Tremolo).
26_Lightning Pad_GEO	Pads	Stacked Pad with modulated filter on 1 layer.
27_Frantic Keys_GEO	Pads	Can be a Lead also, lots of 'shakiness'...It sounds nervous!
28_M.O.A.B.	Lead	It's a Monster Bass and Lead with lots of Distortion...Be careful ☺
29_Arping On_GEO	Arp	Great Arp that can be used for EDM, Electronica and much more.
30_Moogy Lead_GEO	Lead	Difficult to do Moog patches on this, but gives a 'nod' to it.
31_Best Arp_GEO	Arp	My best because of the modulation routing really. LFO's are busy with this one!
32_Growing Pains_GEO	Motion	Was originally making an Organ sound, but ended up making this...I like how it cuts off.
33_Out of Phase_GEO	Arp	Full use of the Phaser Effect for that endless 'climbing' sound.

<b>34_Mad Scientist_GEO</b>	Arp	Lots of quirky modulation going on with this Arp. LFO's on LFO's.
<b>35_Quantum Keys_GEO</b>	Keys	Stacked Keys with a short modulated sound to enhance the attack portion...LA Synthesis!
<b>36_Rollin Bass_GEO</b>	Bass	Nice and warm, round and bubbly Bass.
<b>37_Fender Bass_GEO</b>	Bass	Low electric Bass, good as a legato bass, Aftertouch for Vibrato.
<b>38_Shifter_GEO</b>	Motion	Lots of motion in this, just hold down a Chord and hear it evolve.
<b>39_Ring Arp_GEO</b>	Arp	Ring Modulated Arp, gives it a nice and unique tone..
<b>40_Sync Space_GEO</b>	Lead/FX	This thing has a mind of its own, just hold it down!
<b>41_Wired Pad_GEO</b>	Motion	Ooh...nice and 'Frothy', reminds me of the OB6.
<b>42_Evolver_GEO</b>	Motion	Slow attack with lots of movement. Great Track opener.
<b>43_High Pass_GEO</b>	Motion	I modulated the High Pass Filter to give sweep effect on 1 layer, and then slightly delayed the envelope of the other layer to give the impression of 1 complete patch.
<b>44_Splitter_GEO</b>	Motion	Cut up Pad sound.
<b>45_Pack Leader_GEO</b>	Lead	Good, classic and expressive Lead Sound.
<b>46_Vangelis Keys_GEO</b>	Keys	Awesome Patch with lots of Analogue gooiness! Who needs a CS80!
<b>47_Alarm Ringer_GEO</b>	Motion	Reminds me of that Car Alarm that always goes off at 3am!
<b>48_High Passer_GEO</b>	Motion	Great simulated, High Pass String Pad. Impressed myself with this one!
<b>49_Moogie_GEO</b>	Lead	Not to be confused with the 'Ferengi', close Moog type Lead.
<b>50_Leading Bass_GEO</b>	Lead	Starts off as a Uni Lead, then into a Bass Line.
<b>51_Waterfall_GEO</b>	Arp	Try doing this on a Prophet 08...mmm...I don't think so!
<b>52_Steptime_GEO</b>	Arp	Arp's within Arp's is being modulated by LFO's...phew!
<b>53_Rattler_GEO</b>	Lead	Uni Lead, with Rhythm.
<b>54_Space Cave_GEO</b>	Arp/FX	Too much going on from left to right, up and down, plus Aliens...always the Aliens (The guy with the big hair)
<b>55_Shape Shift_GEO</b>	Pads	Nice Pad sound which modulates the wave shape for subtle movement.
<b>56_Bold Keys_GEO</b>	Keys	2 Layers, 1 with a soft attack and the other much sharper, use velocity for expression.
<b>57_Hold Me_GEO</b>	Motion	I made this sound on both the P6 and OB6, wondered if it would translate...it did. Aftertouch for Filter.
<b>58_Talk &amp; Sync_GEO</b>	Lead	As well as for Bell type sounds, the Ring Mod is great for vocalising. Use different velocities and re-trigger...the REV 2 has something to say to you... )0-0{
<b>59_Movie Pad_GEO</b>	Pads	I like this as you can hear each individual note.
<b>60_Ring Steps_GEO</b>	Bass	Used the sequencer for modulation, weird with the Mod Wheel.
<b>61_OB6 Pad_GEO</b>	Pads	This really sounds like an OB6 when it goes 'Fizzy'. Very expressive.

<b>62_Bouncy Bass_GEO</b>	Bass	It's a Bass...and it's Bouncy!
<b>63_Awashed_GEO</b>	Motion	Sounds quite Digital, a bit like a sound I had on an old Korg X5DR...Good Intro Pad or as a background.
<b>64_Halloween 3_GEO</b>	Arp	Reminded me of the Movie 'Halloween 3' that has people wearing masks and if they watch a certain commercial, their heads turn into a mush of Worms and Snakes...This sound reminded me of the Movie. ☺ Maybe I need a Doctor!
<b>65_Warm Pad_GEO</b>	Pads	Is all you need for a nice Bread & Butter Pad. Brighter with Mod Wheel.
<b>66_Funky Ring_GEO</b>	Bass/Lead	Nice, vocal and funky Lead/Bass.
<b>67_Physcho Bells_GEO</b>	Keys	Unison Bells with a very metallic sound, driven by LFO's.
<b>68_Electric Sync_GEO</b>	Keys	Using the 'Sync' sound for the Attack from Env 3.
<b>69_Heavens Gate_GEO</b>	Motion	Beautiful combination of Pad and Arp sounds lush!
<b>70_Solina_GEO</b>	Strings	Nice and convincing String Synth Patch...I love them!
<b>71_Big Blow_GEO</b>	Lead	Another 'Big Hitting' Unison Lead.
<b>72_Cutting Lead_GEO</b>	Lead	My favourite Lead on the REV 2. Layered soft and bright.
<b>73_Flange Pad_GEO</b>	Pad	A bit "Pad'ish," a bit String Synth.
<b>74_7<sup>th</sup> House_GEO</b>	Keys	For Minor 7 <sup>th</sup> Stabs, just play a Triad (Not a Chinese Gangster though...)
<b>75_Peddler_GEO</b>	Arp	I 'saw' a guy peddling his Bike when I made this.
<b>76_Through Fog_GEO</b>	FX	Imagine going through a dark and cold Swamp! Yeah, this is nothing like that, but is a nice Effect ☺
<b>77_D-Like_GEO</b>	Bass	Well, it's not going to sound like a Model D, but it has 'whispers' of one.
<b>78_Acid Rain_GEO</b>	Arp	Sharp Sounding notes with Mod wheel making it nastier.
<b>79_Ring Modder_GEO</b>	Keys	Ring Modulated Keys, unusual Sound.
<b>80_Sad Horns_GEO</b>	Lead/Pad	Can be used with Chords, but I think it sounds best as a Lead.
<b>81_Icy Bass_GEO</b>	Bass	Short and Bright Bass.
<b>82_Brass Section_GEO</b>	Keys	Nice and big Brass sound
<b>83_Uni Stab_GEO</b>	Lead	Just a great Stab sound.
<b>84_Depeche_GEO</b>	Sequence	Just hit one note and hold down.
<b>85_Wonders_GEO</b>	Strings	Wiry String Pad, simple but great.
<b>86_R&amp;Bass_GEO</b>	Arp/Bass	Good for a Basic Bass Line.
<b>87_Carousel_GEO</b>	Arp	2 Different Arps make this bright Arp.
<b>88_2 Arp's_GEO</b>	Arp	2 different Arp's, half tempo and tone. One in the background.
<b>89_Crisp Keys_GEO</b>	Keys	Fast Modulation gives this 'EP' and unique sound. .
<b>90_Maths_GEO</b>	Arp	Sounds a little Modular, but duller.
<b>91_Ring Side_GEO</b>	Pad	Lots of Ring Mod on this Pad, but play a Triad and a very low Root, weird tones that work well.
<b>92_Rezo Froth_GEO</b>	Motion	I love this Patch with using a negative amount on the Filter Envelope...Frothy and Rezy ☺
<b>93_Nice Brass_GEO</b>	Poly	Middle of the Road Brass.

94_Paradise Hall_GEO	Keys	Let the Reverb work for this one, but just different velocity.
95_Electro Bass_GEO	Bass	Electro/Electric Bass.
96_Lakeside_GEO	Pads	Reminds me of 'Ripples' across a Lake.
97_Stutterer_GEO	Pad	LFO driven movement to a Pad.
98_80's Poly_GEO	Poly	Back to the 80's...Mod Wheel makes Brighter.
99_Jump (Sorry)_GEO	Poly	Sorry, had to do it.
100_Simplicity_GEO	Keys	Dull EP that changes Wave Shape with the Mod Wheel.
101_8 Ball_GEO	Arp	Nice slow and repeating Arp.
102_LFO Delay's_GEO	FX	LFO controls Delay Time, interesting effect.
103_Blank Express_GEO	Pad	Modulated Pad that gets brighter on release sounds good on chord changes.
104_Lately Bass_GEO	Bass	Not a bad version of the classic DX Bass.
105_Fizzy Pop_GEO	Strings	Good 2 Pole StringPad.
106_Phase Wave_GEO	Arp	As the name suggests, a kind of phasing Arp.
107_Arp4Decades_GEO	Arp	I always make this sound, but did it more digital on 1 of the layers this time.
108_Windy Day_GEO	FX	Stormy Day.
109_Stabz_GEO	Lead	Something that could have been used in early 90's Rave.
110_Stretched_GEO	Poly	Very simple, yet has interesting changes of tone.
111_Split Person_GEO	Pad/Split	Love this, sounds great. Big and Beefy with the left hand and Smooth and Creamy with the right...The sound isn't bad either! ☺
112_Warmer Pad_GEO	Pad	Like the other Warm Pad, but with more movement.
113_Warm Keys_GEO	Keys	The Reverb really brings out the best of this EP. Makes good use of Velocity.
114_Rampant_GEO	Motion	Motion Pad that 'Ramps Up' with modulation increasing in speed.
115_Wait4Me_GEO	Pads	Another negative Filter, just hold and hear it build at the end.
116_Chimes_GEO	Arp	Was going for a 'Daft Punk' patch, but it morphed and changed into this. Bell like Chimes.
117_Juicy Bass_GEO	Bass	As the name describes, juicy and funky Bass.
118_Big Uni_GEO	Bass	Big, Stereo Unison Bass. Use Mod Wheel to open the Filter.
119_Obie Wash_GEO	Pads	Sounds a bit like the OB6, lots of variation and pitch drifting.
120_Analog Kick_GEO	Drums	A bit 909 and a bit 808, then Mod Wheel for Snare.
121_Perc Stab_GEO	FX	Musical, yet noisy Stab.
122_R2REV2_GEO	FX	I think you can imagine what this sounds like!
123_Rev2 Bells_GEO	Arp	Never get this sound on a Prophet 08! Its Bells, but with an Arp...sounds great!
124_Organic_GEO	Organ	Organ sound with a bit of cheap 'Lesley' effect with the Mod Wheel.
125_Brassed Off_GEO	Poly	Final Brass, almost out of tune attack.
126_Red Line_GEO	String	Thin Strings, would be nice over expressive Pad.
127_Vocal Lead_GEO	Lead	Play notes in a scale quickly, almost sounds a bit 'Vocally'...If that's a word!
128_Poly Brass_GEO	Poly	Another Brass, great for Pop.

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